

State Transition System alternative to Linearizability

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*joint work (in progress) with
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Linearizability

Herlihy-Wing:TOPLAS90

- Golden standard for canonical specifications
- A tool for granularity abstraction

Canonical Specifications

$$\{ S = xs \} \text{ push}(x) \{ S = x :: xs \}$$
$$\{ S = xs \} \text{ pop}() \left\{ \begin{array}{l} \text{res} = \text{Nothing} \wedge S = \text{Nil} \\ \vee \exists x, xs. \text{res} = \text{Just}(x) \wedge S = x :: xs \wedge \\ S' = xs \end{array} \right\}$$

Suitable for sequential case

Canonical Specifications

$\{ S = xs \} \text{ push}(x) \{ S = x :: xs \}$

$\{ S = xs \} \text{ pop}() \{ \text{res} = \text{Nothing} \wedge S = \text{Nil} \vee \exists x, xs. \text{res} = \text{Just}(x) \wedge S = x :: xs \wedge S' = xs \}$

Bad for concurrent use:
not stable under interference

Stable Concurrent Specifications

$\forall P: \text{Elem} \rightarrow \text{Prop}.$

$\{ P(x) \} \text{ push}(x) \{ \text{true} \}$

$\{ \text{true} \} \text{ pop}() \{ \begin{array}{l} \text{res} = \text{Nothing} \\ \vee \exists x. \text{res} = \text{Just}(x) \wedge P(x) \end{array} \}$

Not a canonical spec:
the same one holds for
queues, sets, bags

Svendsen-al:ESOP13

Turon-al:ICFP13

Making things worse

$\forall P: \text{Elem} \rightarrow \text{Prop}.$

$\{ P(x) \} \text{ push}(x) \{ \text{true} \}$

$\{ \text{true} \} \text{ pop}() \{ \text{res} = \text{Nothing} \vee \exists x. \text{res} = \text{Just}(x) \wedge P(x) \}$

$\{ P(x) \} \text{ contains}(x) \{ \text{res} = ??? \}$

Linearizability to the rescue

canonical spec = sequential spec *

$\{ S = xs \}$ `push(x)` $\{ S = x :: xs \}$

$\{ S = xs \}$ `pop()` $\{ \text{res} = \text{Nothing} \wedge S = \text{Nil}$
 $\vee \exists x, xs. \text{res} = \text{Just}(x) \wedge S = x :: xs \wedge$
 $S' = xs \}$

$\{ S = xs \}$ `contains(x)` $\{ \text{res} = (x \in xs) \wedge S' = xs \}$

* or *atomic* operations with the sequential spec above

Can we provide a convenient
concurrent specification for `contains()`
without appealing to linearizability?

(probably, it will also be more straightforward to prove)

Reasoning with *hindsight*

O'Hearn-al:PODC10

`contains(x) = true`

`x` was in the contents of the stack S at some moment *before* or *during* the execution of `contains()`

`contains(x) = false`

`x` was not in the contents S at some moment *before* or *during* the execution of `contains()`

Hindsight is a property of a resource's past history

Formalising the idea of
hindsight
for a large class of
concurrent protocols.

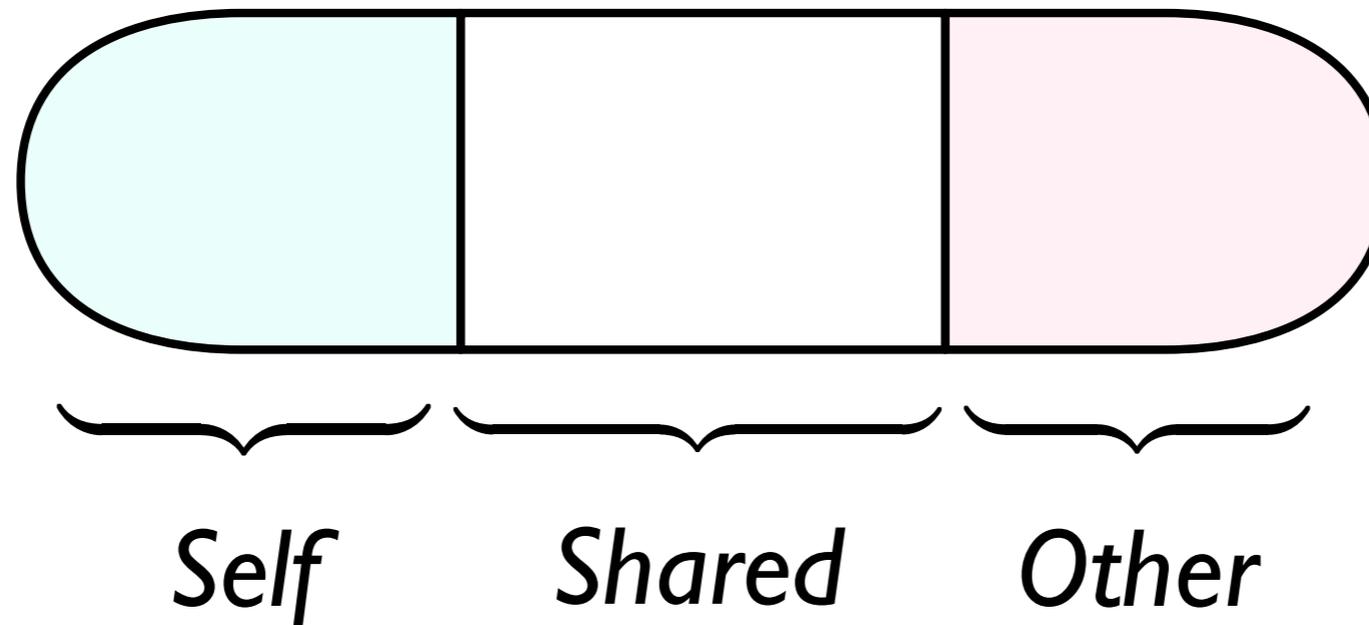
A model for resources with histories

- Resources represented by *State-Transition Systems* (STS)
- Transitions define *Rely/Guarantee* of a resource
- Auxiliaries are *ghost* parts of the resource's state

DinsdaleYoung-al:ECOOP10, O'Hearn-al:PODC10, LeyWild-Nanevski:POPL13,
Turon-al:POPL13, Turon-al:ICFP13, Svendsen-al:ESOP13, Svendsen-Birkedal:ESOP14,
Nanevski-al:ESOP14, ...

Concurroids — Subjective STSs

Nanevski-al:ESOP14



- *Self* - (possibly ghost) resources owned by me
- *Other* - (possibly ghost) resources owned by all others
- *Shared* - resources owned by the protocol module
- Self and Other are elements of a *Partial Commutative Monoid* (PCM): $(S, \mathbf{0}, \oplus)$.

Specifications with Concurroids



$\{P\} c \{Q\} \underbrace{@ C}$

defines *Rely/Guarantee* and RI

A model for resources with histories

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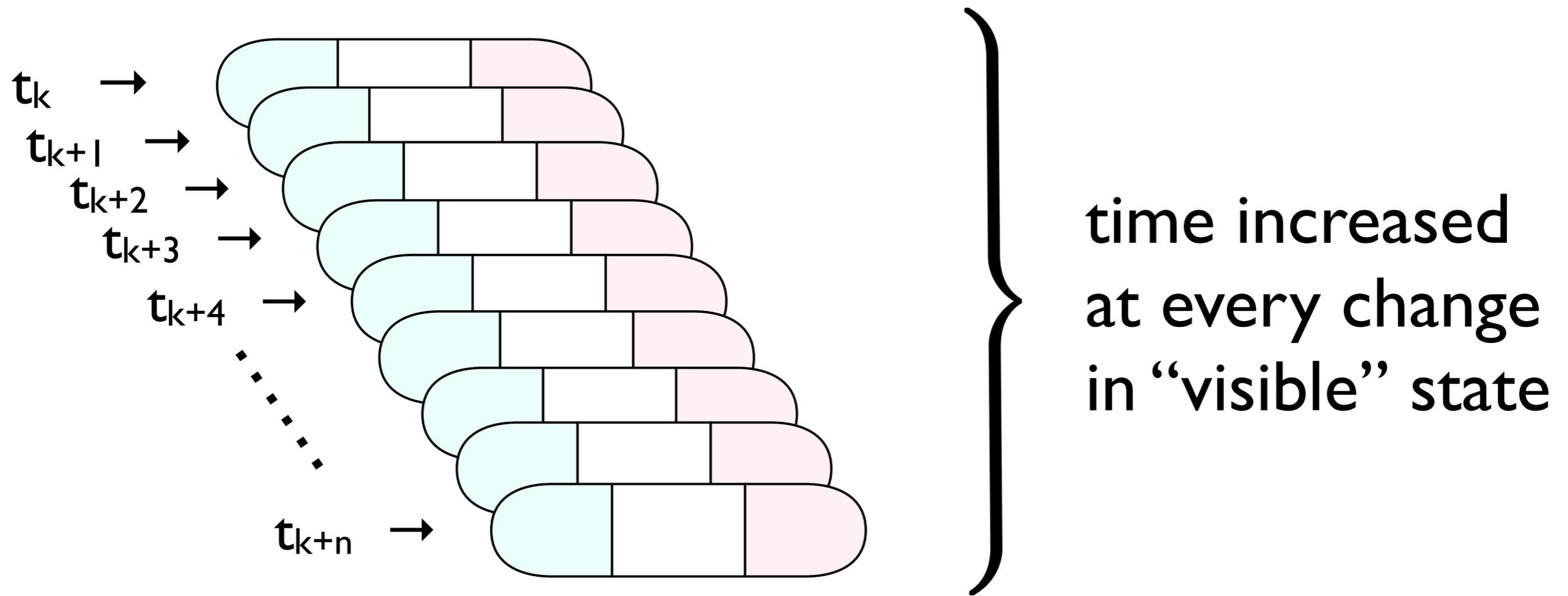
A model for resources with histories

- Resources represented by *State-Transition Systems* (STS)
- Transitions define *Rely/Guarantee* of a resource
- Auxiliaries are *ghost* parts of the resource's state
- *Histories* are a particular case of ghosts

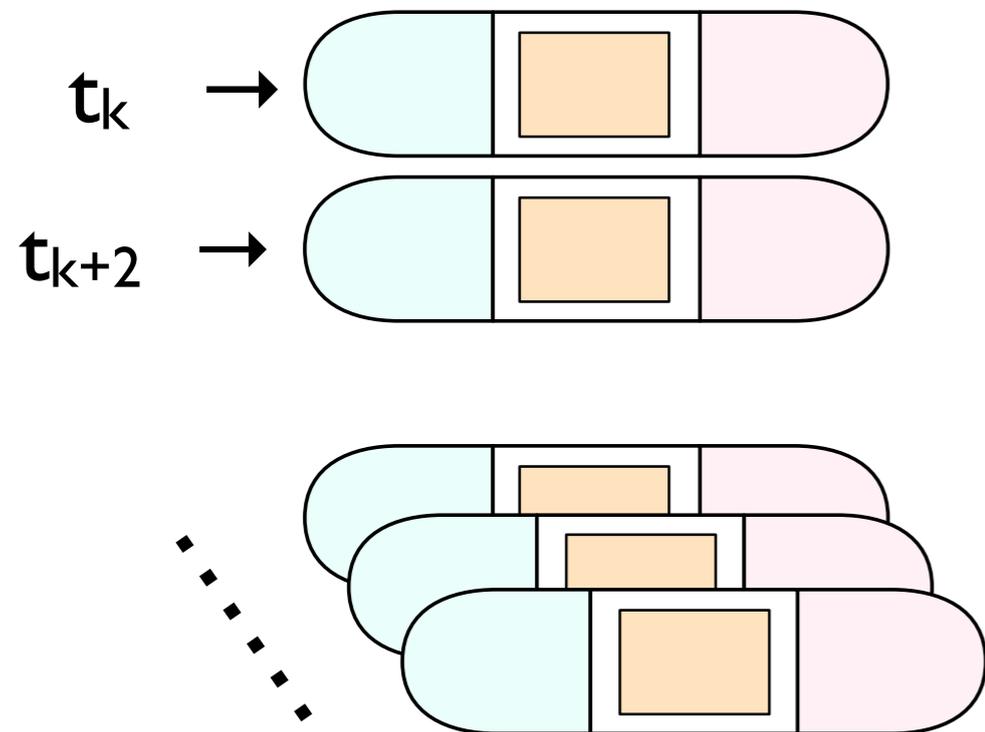
Capturing histories with timestamps



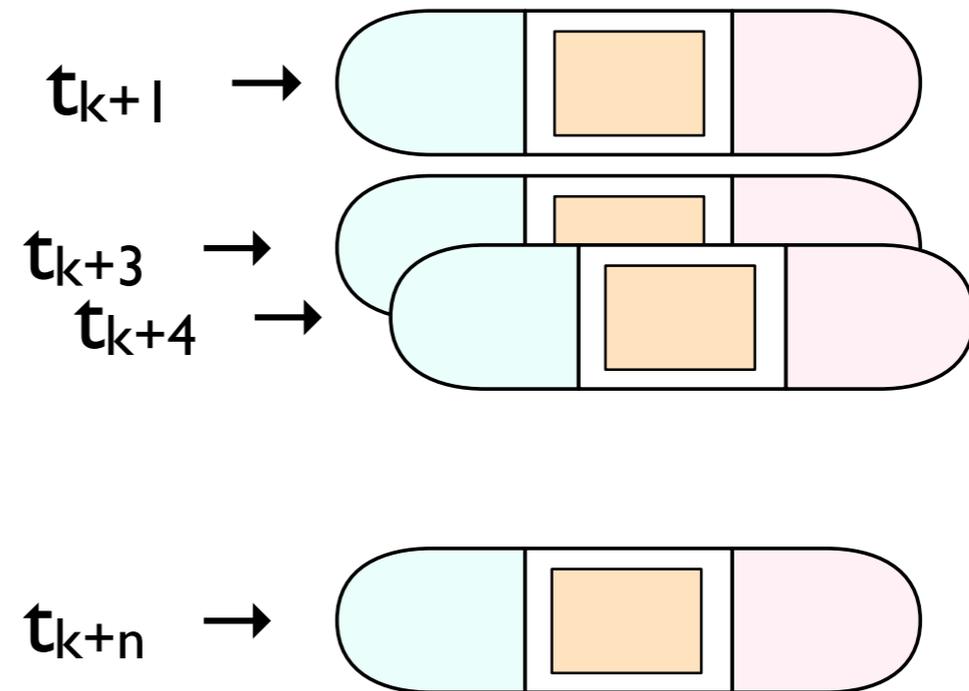
per-resource shared
timestamp counter



Modified by Self



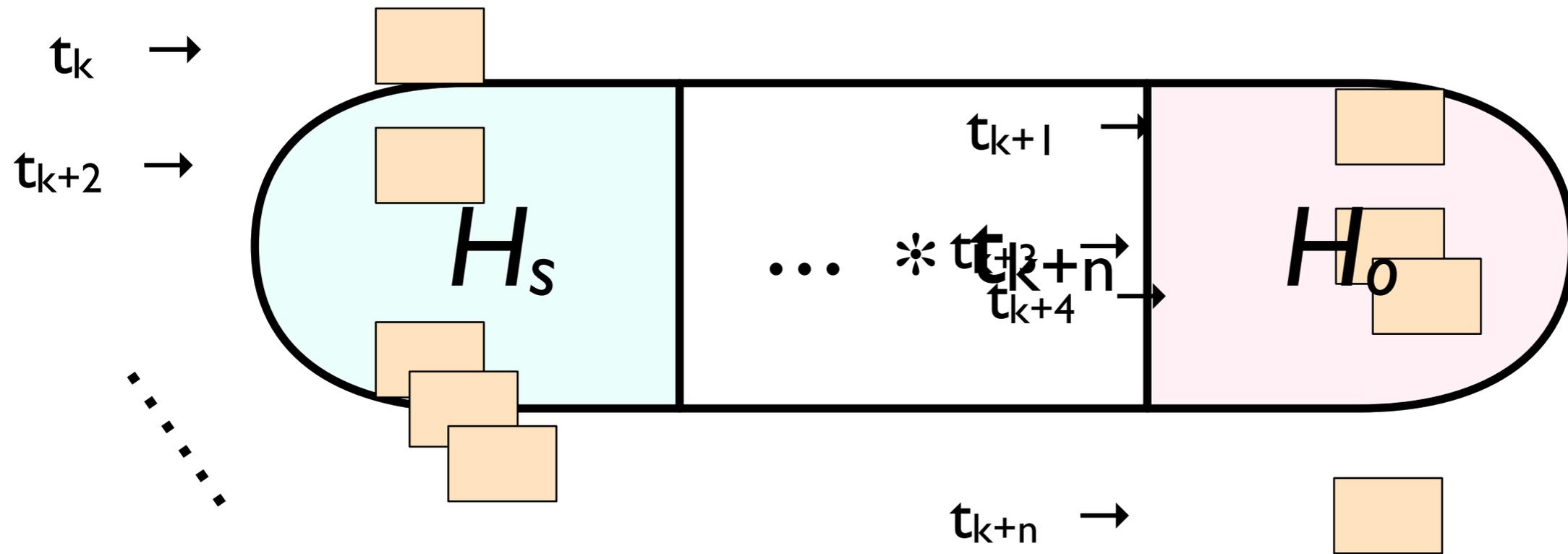
Modified by Other



We will record only interesting *projections* of the shared state

Modified by Self

Modified by Other



- H_s, H_o — *self/other* contributions to the protocol history
- *Timestamped histories* form a PCM \Rightarrow can be split

Reasoning about pair snapshots

Qadeer-al:TR09,Liang-Feng:PLDI13

Atomically update and increase the version

```
write_x(v) { <x := (x.v, x.s++)> }  
write_y(v) { <y := (y.v, y.s++)> }
```

```
letrec read_pair(): (Val, Val) = {
```

```
(v, s) <- <read_x()>;
```

```
(w, _) <- <read_y()>;
```

```
if (s == <read_x()>.s)
```

```
then (v, w);
```

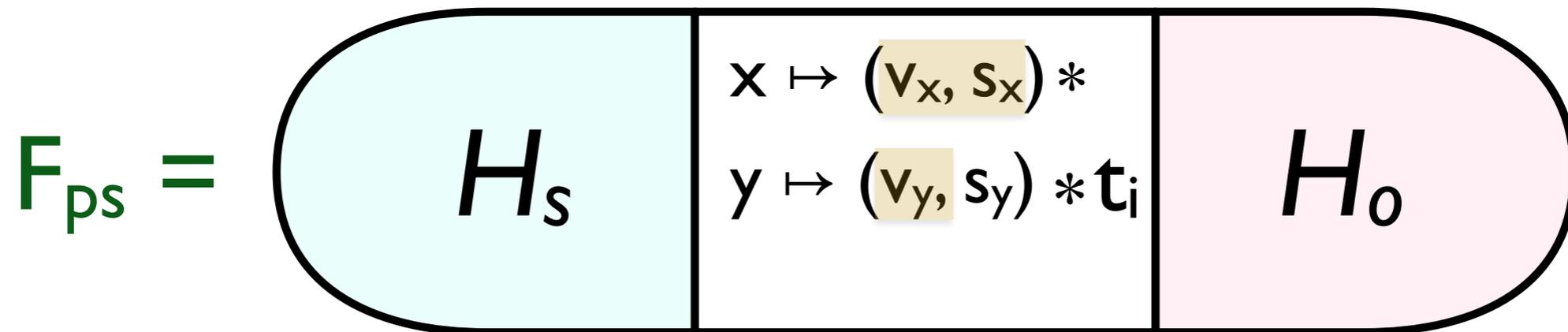
```
else read_pair();
```

```
}
```

Atomically read
each component

If **x** wasn't changed
until this moment, then
return a snapshot,
else try again.

Pair snapshot concurrroid



- $H_s, H_o = \{ t_k \mapsto (v_x, v_y, s_x), \dots \}$
- $H = H_s \cup H_o$
- Additional coherence constraint:
 $(H(t) = (v_x, v_y, s_x) \wedge H'(t') = (v'_x, v'_y, s_x)) \Rightarrow v_x = v'_x$
- Transitions (R/G) are *writes with versions incrementation*

Pair snapshot specification

$$H' = H'_s \cup H'_o$$

$$\{ H_s = \emptyset \} \text{write_x}(v) \{ \exists t, v_y, s_x. H'(t) = (-, v_y, s_x) \\ \wedge H'_s = [t+1 \mapsto (v, v_y, s_x+1)] \} @F_{ps}$$

$$\{ H_s = \emptyset \} \text{write_y}(v) \{ \exists t, v_x, s_x. H'(t) = (v_x, -, s_x) \\ \wedge H'_s = [t+1 \mapsto (v_x, v, s_x)] \} @F_{ps}$$

$$\{ H_s = \emptyset \} \text{read_pair}() \{ \exists t, v_x, v_y, s_x. H'(t) = (v_x, v_y, s_x) \wedge H'_s = \emptyset \\ \wedge \text{res} = (v_x, v_y) \} @F_{ps}$$

The proof is trivial, by *coherence requirement* and *Rely*

Stacks specification

$$H' = H'_s \cup H'_o$$

$\{ H_s = \emptyset \}$ **push** (**x**) $\{ \exists t, xs. H'(t) = xs \wedge H'_s = [t+1 \mapsto (x::xs)] \}$ @ C_{stack}

$\{ H_s = \emptyset \}$ **pop** () $\{$ **if** (*res = Just(x)*)
 then $\exists t, xs. H'(t) = x::xs \wedge H'_s = [t+1 \mapsto xs]$
 else $\exists t. H'_s = \emptyset \wedge H'(t) = \text{Nil}$ $\}$ @ C_{stack}

$\{ H_s = \emptyset \}$ **contains** (**x**) $\{ H'_s = H_s \wedge$
 if (*res*) **then** $\exists t, xs. H'(t) = xs \wedge x \in xs$
 else $\exists t. H(t) = xs \wedge x \notin xs \}$ @ C_{stack}

What about granularity abstraction?

(for the sake of Hoare-style reasoning simplification)

Granularity abstraction via linearizability

- If and ADT c_1 is linearizable wrt to c_2 , we can replace c_1 by c_2 for the sake of simpler reasoning ([Vafeiadis:PhD08](#), [Liang-Feng:PLDI13](#))
- Alternatively, if c_1 is *contextual refinement* of c_2 , its clients can reason as about c_2 ([Filipović-al:TCSI0](#), [Turon-al:ICFP13](#))
- Both *linearizability* and *CR* are relations on *program modules*
- Logics for them are inherently *relational*

Why don't us relate
state-transition systems instead?

(which is, presumably, easier than relating *programs*)

defines *Rely/Guarantee*

$\{P\} \text{ c } \{Q\} @ F$

“fine-grained”
concurroid

Refinement function:

$\Phi: F \rightarrow C$

$\{p\} c \{q\} @ F$

$\{\Phi(p)\} \underline{\text{refine}}_{\Phi} (c) \{\Phi(q)\} @ C$

Refinement function:

$\Phi: F \rightarrow C$

simple “coarse-grained”
concurroid

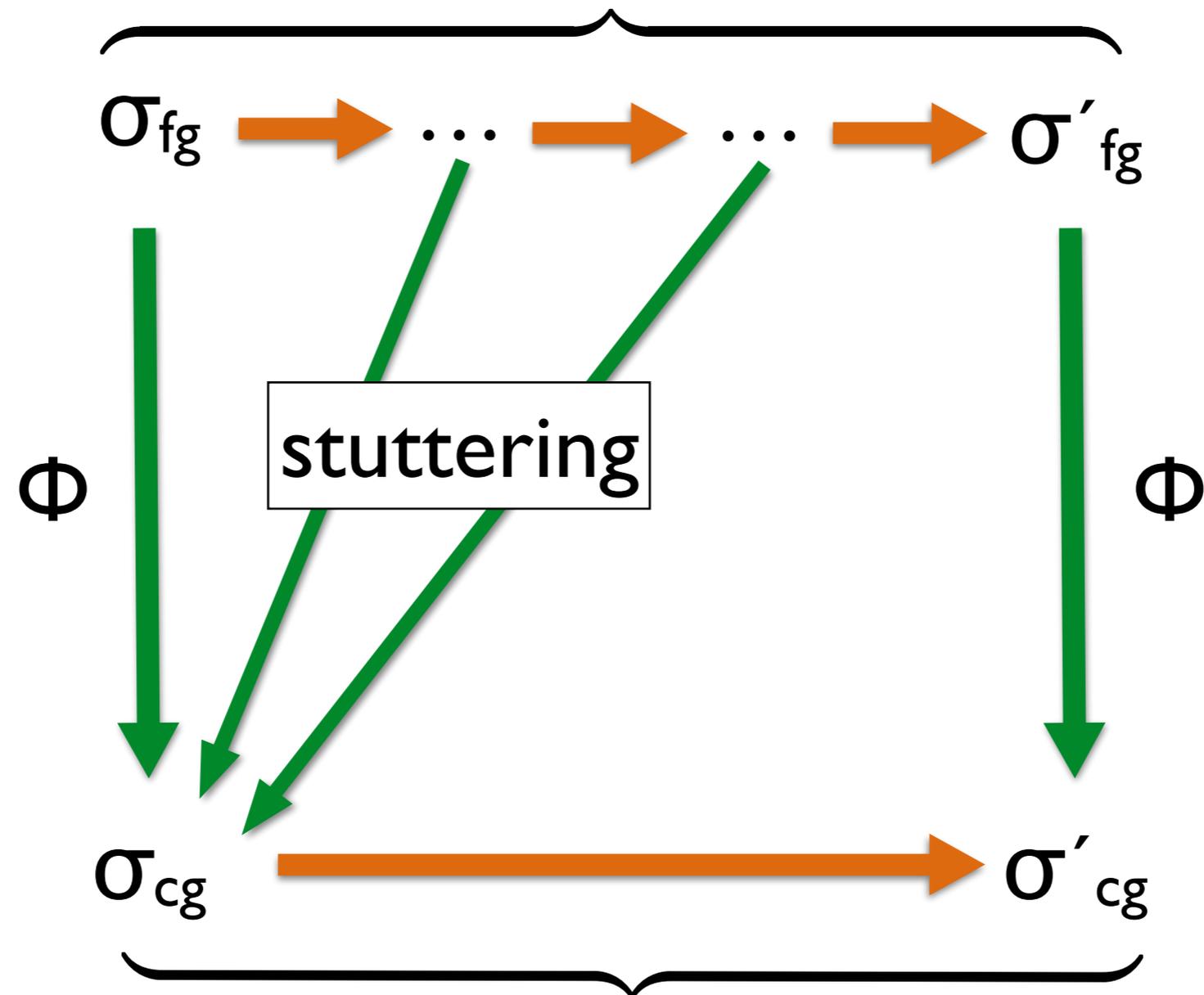


A state in implementation concurroid

σ_{fg}

Establishing Refinement

Transitions of implementation concurroid



Transitions of specification concurroid

Refinement for pair snapshots

Pair spec we used to have

$$H' = H'_s \cup H'_o$$

$$\{ H_s = \emptyset \} \text{write_x}(v) \{ \exists t, v_y, s_x. H'(t) = (-, v_y, s_x) \\ \wedge H'_s = [t+1 \mapsto (v, v_y, s_x+1)] \} @F_{ps}$$

$$\{ H_s = \emptyset \} \text{write_y}(v) \{ \exists t, v_x, s_x. H'(t) = (v_x, -, s_x) \\ \wedge H'_s = [t+1 \mapsto (v_x, v, s_x)] \} @F_{ps}$$

$$\{ H_s = \emptyset \} \text{read_pair}() \{ \exists t, v_x, v_y, s_x. H'(t) = (v_x, v_y, s_x) \wedge H'_s = H_s \\ \wedge \text{res} = (v_x, v_y) \} @F_{ps}$$

Pair spec we used to have

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Pair spec we used to have

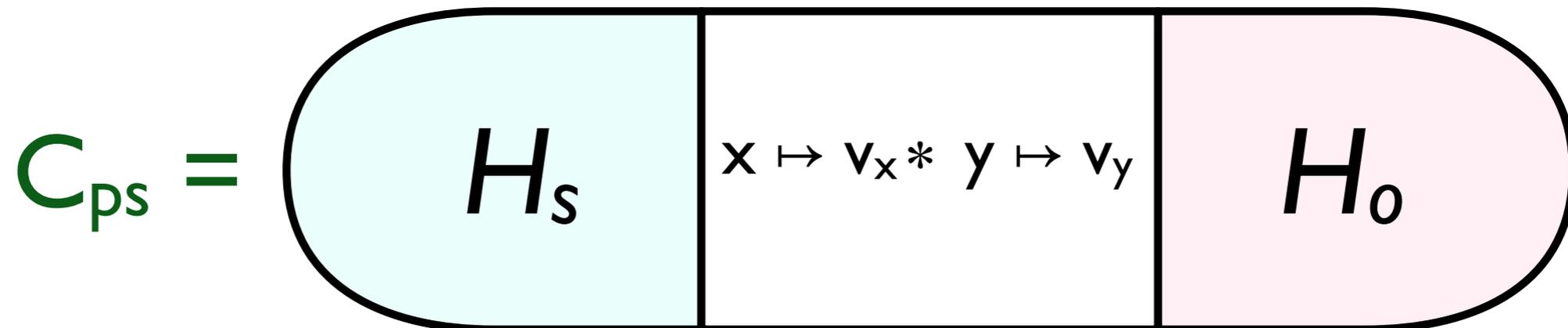
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$$\{ H_s = \emptyset \} \text{read_pair}() \{ \exists t, v_x, v_y, s_x. H'(t) = (v_x, v_y, s_x) \wedge H'_s = H_s \\ \wedge \text{res} = (v_x, v_y) \} @F_{ps}$$

Coarse-grained Pair concurroid



- No timestamps, no value versions
- $H_s, H_0 = \{ (v_x, v_y), \dots \}$ — multi-sets
- $H = H_s \cup H_0$
- Transitions (R/G) are just atomic *writes*
- $\Phi: F_{ps} \rightarrow C_{ps}$ erases versions and timestamps

Pair spec we have now

$$H' = H'_s \cup H'_o$$

$$\{ H_s = \emptyset \} \text{write_x}(v) \{ \exists v_y. (-, v_y) \in H' \\ \wedge H'_s = \{(v, v_y)\} \} @C_{ps}$$

$$\{ H_s = \emptyset \} \text{write_y}(v) \{ \exists v_x, s_x. H'(t) = (v_x, -) \\ \wedge H'_s = \{(v_x, v)\} \} @C_{ps}$$

$$\{ H_s = \emptyset \} \text{read_pair}() \{ \exists v_x, v_y. (v_x, v_y) \in H' \wedge H'_s = H_s \\ \wedge \text{res} = (v_x, v_y) \} @C_{ps}$$

Meeting some
old friends

CSL Resource Rule

O'Hearn:TCS07

$$\Gamma, r:l \vdash \{p\} c \{q\}$$

$$\Gamma \vdash \{p * l\} \underline{\text{resource } r \text{ in } c} \{q * l\}$$

FCSL Generalized Resource Rule

Nanevski-al:ESOP14

$$\vdash \{ \text{priv} \mapsto^s h * p \} \text{c} \{ \text{priv} \mapsto^s h' * q \} @ (P \times U) \boxed{\times V}$$

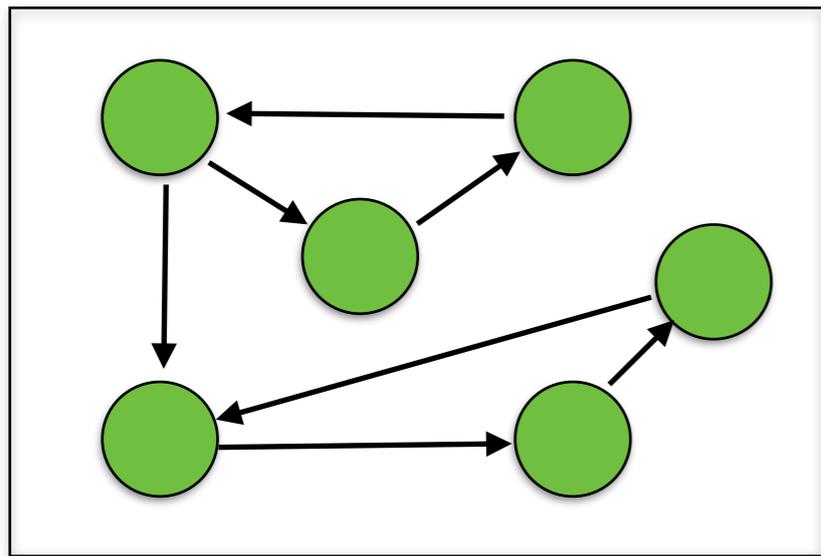
$$\vdash \{ \boxed{\Phi(g, h)} * (\Psi(g) \multimap p) \} \text{hide}_{\Psi, g}(\text{c}) \{ \exists g' \boxed{\Phi(g, h)} * (\Psi(g) \multimap q) \} @ P \times U$$

where Φ is defined as Ψ -based *refinement*

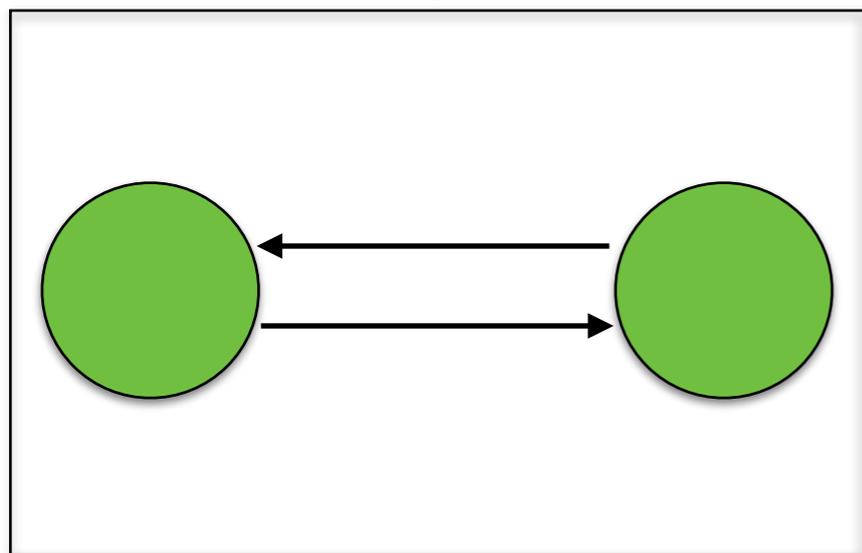
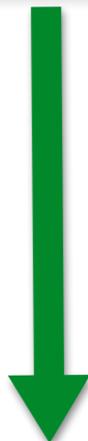
Scoped *resource allocation* is a particular case of *refinement*!

Exploring the zoo of STS simulations

fine-grained implementation



Φ refinement



coarse-grained implementation

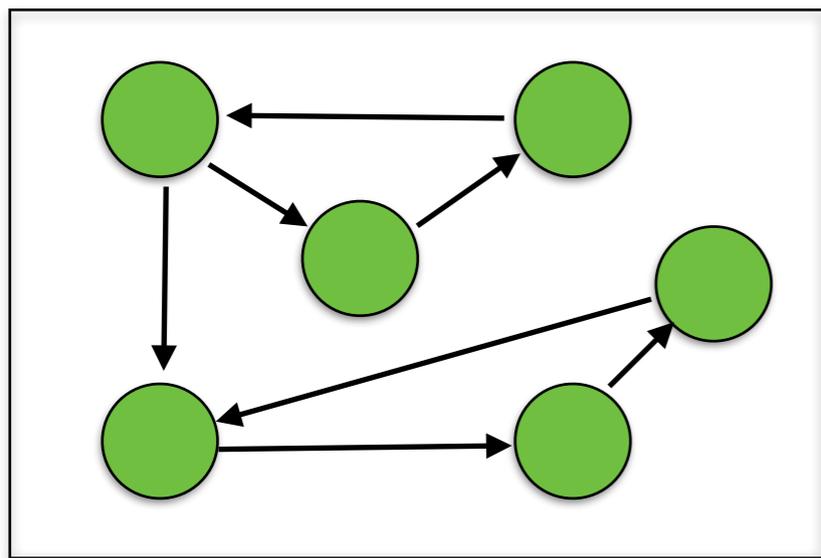
Restricted Stacks

$\forall P: \text{Elem} \rightarrow \text{Prop.}$

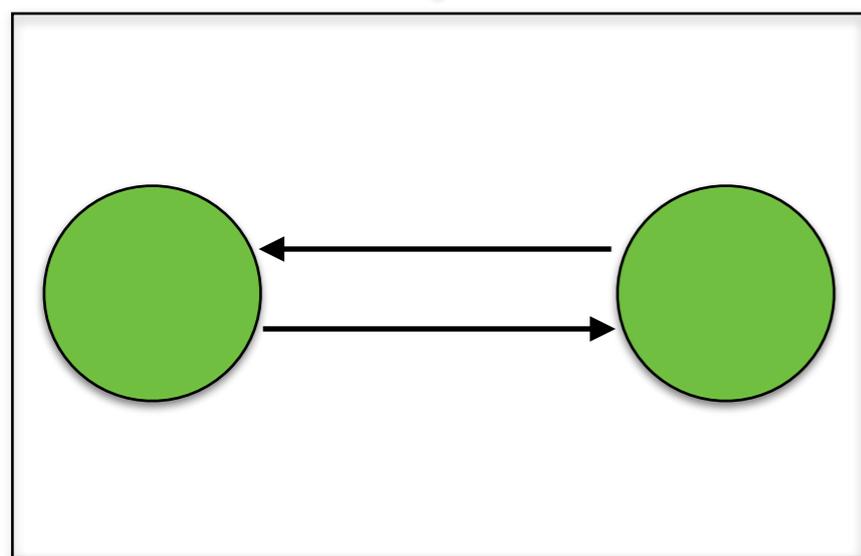
$\{ P(x) \} \quad \text{push}(x) \quad \{ \text{true} \}$

$\{ \text{true} \} \quad \text{pop}() \quad \{ \text{res} = \text{Nothing} \}$
 $\vee \exists x. \text{res} = \text{Just}(x) \wedge P(x) \}$

fine-grained implementation

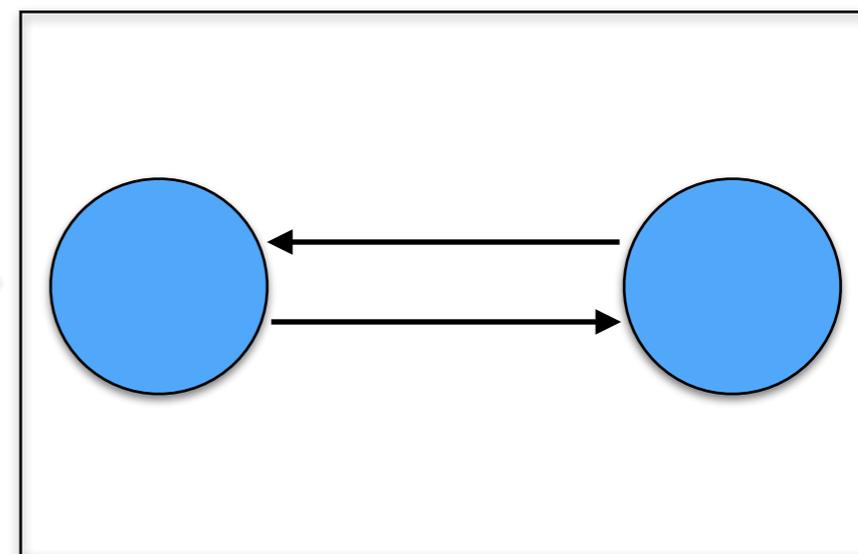


Φ refinement



coarse-grained implementation

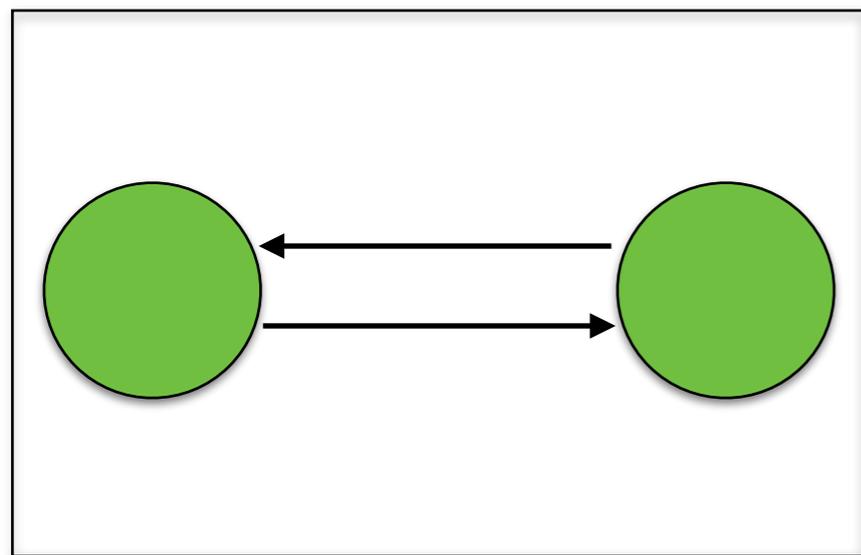
\mathcal{S}
simulation



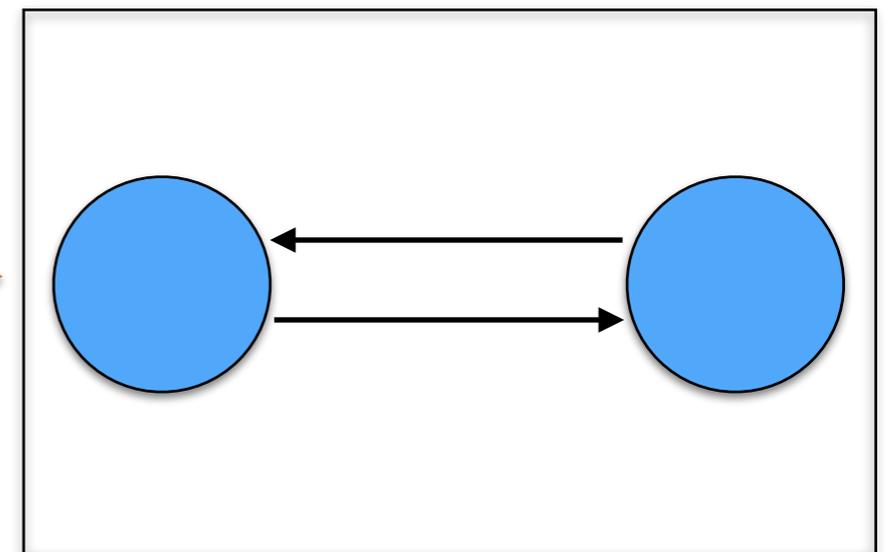
restricted implementation

$\{p\} c \{q\} @ C$

$\{S(p)\} \text{simulate}_S (c) \{S(q)\} @ C_R$



coarse-grained implementation



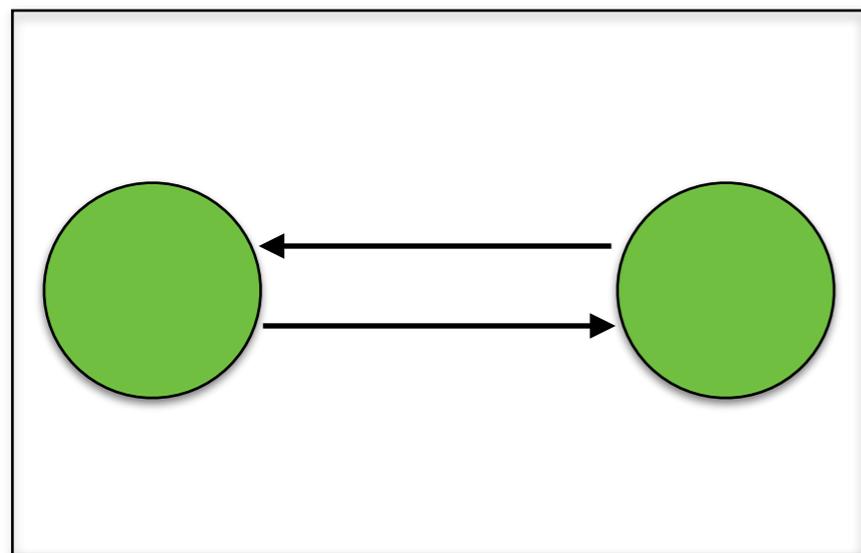
restricted implementation

Restricted stacks

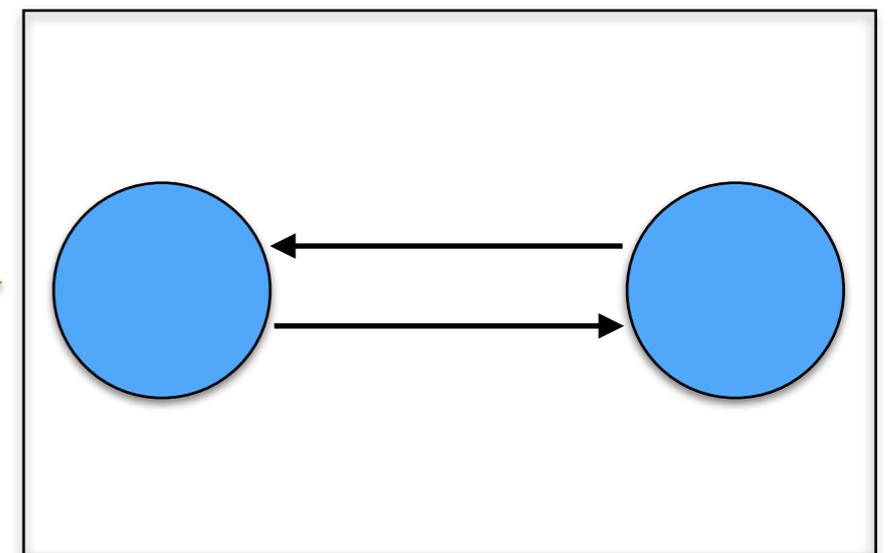
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accepts any elements



accepts P -admissible elements

To take away

- We suggest an alternative to linearizability as the only way to provide canonical specifications and establish granularity abstraction;
- Histories-as-resource give “canonical” concurrent specs;
- Granularity abstraction could be established via STS simulation techniques (hopefully).

Some open questions:

- What is use for other simulation (backwards, FB, BF)?
- So far we didn't need prophecy variables? Can we avoid them at all?
- Can we define the notion of “atomicity” in terms of STS and simulations?

Thanks!