Practical Formal Methods

Specifying and Verifying Programs in Dafny

Examples: https://github.com/formal-and-practical/dafny-examples

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Program Correctness

Is this program fragment correct?

```
x = 0;
y = a;
while (y > 0) {
   x = x + b;
   y = y - 1;
}
```

Recall: A program can only be said to be correct with respect to a specification

Correctness

Is this program fragment correct with respect to the following specification?

"Given integers a and b, the program produces in x the product of a and b"

```
x = 0;
y = a;
while (y > 0) {
  x = x + b;
  y = y - 1;
}
```

Correctness

Is this program fragment correct with respect to the following specification?

"Given **positive** integers a and b, the program produces in x the product of a and b"

```
x = 0;
y = a;
while (y > 0) {
   x = x + b;
   y = y - 1;
}
```

Design by Contract

Specification of example program:

"Given positive integers a and b, the program produces in x the product of a and b"

> → requires a and b to be positive integers ensures x is the product of a and b

Precondition: caller needs to ensure this to get a meaningful result

Postcondition: callee guarantees this when precondition is met

Timsort

- Timsort is a sorting algorithm developed for Python by Tim Peters in 2002.
- It uses a combination of merge sort and insertion sort.
- It was designed to perform well on real-world data (with runs of descending values, and of non-descending values).
- Ported to Java 1.7 (java.util.Collections.sort and java.util.Arrays.sort) in 2011.
- Default sorting algorithm for Android SDK, Oracle's JDK and Open JDK.

Timsort bug

Bug in Timsort discovered in 2013, fixed in Java SE 9

```
git clone git@github.com:abstools/java-timsort-bug.git cd java-timsort-bug
javac *.java
java TestTimSort 67108864
```

used to lead to

```
Exception in thread "main"
java.lang.ArrayIndexOutOfBoundsException: 40
at java.util.TimSort.pushRun(TimSort.java:413)
at java.util.TimSort.sort(TimSort.java:240)
at java.util.Arrays.sort(Arrays.java:1438)
at TestTimSort.main(TestTimSort.java:18)
```



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Formal verification

To formally verify a computer program you need

- A formal (i.e., mathematical) specification
- A formal proof
- Automated tools (Timsort found using the KeY tool)
- Expertise

Learning about specification and proof sharpens thinking

Formal verification

Java

Some program verification tools

KeY, OpenJML

VCC, Verifast, Smack – C

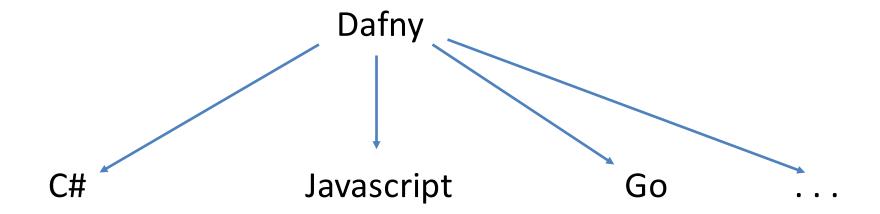
• Spec# – C#

Stainless, Sireum – Scala

Why3 — WhyML

DafnyDafny

Formal verification



Educational objectives

Learn how to

- specify precisely what a program is supposed to do
- verify that a program behaves as specified
- derive a program that behaves as specified
- use the Dafny programming language and verifier for that

```
method Triple(x: int) returns (r: int)
  ensures r == 3 * x
{
  var y := 2 * x;
  r := x + y;
}
```

The caller should not be able to see a method's body, only its specification

The specification describes the method's behavior, abstracting from the details of the method's body

```
method Triple(x: int) returns (r: int)
  ensures r == 3 * x
{
  var y := Double(x);
  r := x + y;
}

method Double(x: int) returns (r: int)
  ensures r == 2 * x
```

```
method Triple(x: int) returns (r: int)
 requires x >= 0
 ensures r == 3 * x
 var y := Double(x);
 r := x + y;
method Double(x: int) returns (r: int)
 requires x >= 0
 ensures r == 2 * x
```

```
method Triple(x: int) returns (r: int)
  ensures r == 3 * x
 if x >= 0 {
   var y := Double(x); r := x + y;
  } else {
   var y := Double(-x); r := x - y;
method Double(x: int) returns (r: int)
  requires x >= 0
  ensures r == 2 * x
```

Logic in Dafny

```
true false
                            "not A"
! A
                            "A and B"
A && B
A B
                            "A or B"
                            "A implies B" or "A only if B"
A ==> B
                            "A if and only if B"
A <==> B
Precedence order: ! &&
                                 ==> <==>
forall x :: A
                            "for all x, A is true"
                            "there exists an x such that A is true"
exists x :: A
```

Program state

```
method MyMethod(x: int) returns (y: int)
  requires x >= 10
  ensures y >= 25
{
  var a := x + 3;
  var b := 12;
  y := a + b;
}
```

The program variables x, y, a, and b, collectively constitute the method's *state*

Note: not all program variables are in scope the whole time

Floyd-Hoare logic (forward reasoning)

```
method MyMethod(x: int) returns (y: int)
  requires x >= 10
  ensures y >= 25
 // here, we know x >= 10
  var a := x + 3;
  // here, a == x+3 && x >= 10
  var b := 12;
  // here, a == x+3 && x >= 10 && b == 12
  y := a + b;
  // here, a == x+3 && x >= 10 && b == 12 &&
     y == a + b
```

Floyd-Hoare logic (forward reasoning)

```
method MyMethod(x: int) returns (y: int)
  requires x >= 10
  ensures y >= 25
  // here, we know x >= 10
  var a := x + 3;
  // here, a == x+3 \&\& x >= 10
  var b := 12;
  // here, a == x+3 && x >= 10 && b == 12
  y := a + b;
  // here, a == x+3 & x >= 10 & b == 12 & 
                       Last constructed condition implies
                       the required postcondition
```

Floyd-Hoare logic (weakest preconditions)

```
method MyMethod(x: int) returns (y: int)
 requires x >= 10
 ensures y >= 25
 // here, we want x + 3 + 12 >= 25
 var a := x + 3;
 // here, we want a + 12 >= 25
 var b := 12;
 // here, we want a + b >= 25
 y := a + b;
 // here, we want y >= 25
```

Floyd-Hoare logic (weakest preconditions)

```
method MyMethod(x: int) returns (y: int)
                                requires x >= 10
                                ensures y >= 25
                              // here, we want x + 3 + 12 >= 25
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Last calculated
                                var a := x + 3;
                              \frac{1}{1} = \frac{1}{1} \times \frac{1}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          condition is implied
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          by the stated
                                var b := 12;
                                var b := 12;
// here, we want a + b >= 25.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           precondition
                             y := a + b;
// here, we want y >= 25
```

Exercise 1

Consider a method with the type signature below that returns s to be the sum of x and y and m being the maximum of x and y:

```
method MaxSum(x: int, y: int) returns (s: int, m: int)
```

Suggest the postcondition specification (i.e., ensures) for this method

Exercise 2

Consider a method that attempts to reconstruct the arguments x and y from the return values of MaxSum in Exercise 1.

In other words, consider a method with the following type signature and same postcondition as the method of Exercise 1:

```
method ReconstructFromMaxSum(s: int, m: int)
returns (x: int, y: int)
```

- 1. This method cannot be implemented in general (Why?).
- 2. Suggest a precondition for the method that allows you to implement it.