#### Programming with Proofs

Verifying Distributed Protocols

#### Distributed Protocols

Define how multiple parties (nodes) collaborate with each other to achieve a common goal >>

Operating Systems

R. Stockton Gaines Editor

Time, Clocks, and the Ordering of Events in a Distributed System

Leslie Lamport Massachusetts Computer Associates, Inc. Operating Systems

R. Stockton Gaines
Editor

An Optimal Algorithm
for Mutual Exclusion
in Computer Networks

Glenn Ricart National Institutes of Health

Ashok K. Agrawala University of Maryland



Anne, are you prepared to commit to this relationship?

Minister



Henry



Anne

#### Distributed Protocols

Some nodes might fail \*\*

Viewstamped Replication: A New Primary Copy Method to Support Highly-Available Distributed Systems

> Brian M. Oki Barbara H. Liskov

Massachusetts Institute of Technology Laboratory for Computer Science Cambridge, MA 02139 The Part-Time Parliament

LESLIE LAMPORT

Digital Equipment Corporation

#### There Is More Consensus in Egalitarian Parliaments

Iulian Moraru, David G. Andersen, Michael Kaminsky

Carregie Mellon University and Intel Labs

# In Search of an Understandable Consensus Algorithm Just S

Diego Ongaro and John Ousterhout, Stanford U

https://www.usenix.org/conference/atc14/technical-sessions/pres

Just Say NO to Paxos Overhead: Replacing Consensus with Network Ordering

Tialin Li Ellis Michael Naveen Kr. Sharma Adriana Szekeres Dan R. K. Ports

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ned densistent forgetnenting

#### Distributed Protocols

Some nodes might behave maliciously of



#### The Byzantine Generals Problem

LESLIE LAMPORT, ROBERT SHOSTAK, and MARSHALL PEASE **SRI** International

#### HotStuff: BFT Consensus with Linearity and Responsiveness

Maofan Yin **Cornell University** VMware Research

Dahlia Malkhi VMware Research

Michael K. Reiter **UNC-Chapel Hill** MATTER Decemb

Alexander Spiegelman

Guy Golan Gueta VMware Research

Ittai Abraham VMware Research

University

Lefter

Lefte

#### **Practical Byzantine Fault Tolerance**

Miguel Castro and Barbara Liskov

The Stellar Consensus Protocol: A Federated Model for Internet-level Consensus

DAVID MAZIÈRES, Stellar Development Foundation

#### All You Need is DAG

**Bullshark: DAG BFT Protocols Made Practical** 

**Eleftherios Kokoris-Kogias** IST Austria and Novi Research

Alexander Spiegelman Movi Research

#### sasha sniegelman@gmail.com Jolteon and Ditto: Network-Adaptive Efficient Consensus with Asynchronous **Fallback**

Rati Gelashvili Novi Research

Lefteris Kokoris-Kogias Novi Research & IST Austria Alberto Sonnino Novi Research

Alexander Spiegelman Novi Research

A Secure Sharding Protocol For Open Blockchains

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Prateek Saxena National University of Singapore prateeks@comp.nus.edu.sg

Zhuolun Xiang\* University of Illinois at Urbana-Champaign

### Verifying Distributed Protocols

Google "Errors found in distributed protocols" github.com/dranov/protocol-bugs-list

- Safety properties: "Bad thing will not happen."
- Liveness properties: "Good thing will eventually happen."

Safety bugs can be reliably discovered with conventional black-box testing.

#### Veil

#### A Lean Library for Verifying Transition Systems

Arbitrary Properties



A shallowly-embedded DSL in Lean

Fast Feedback



Bounded model checking via SMT

Interactive Proofs for Complex (HO) Properties

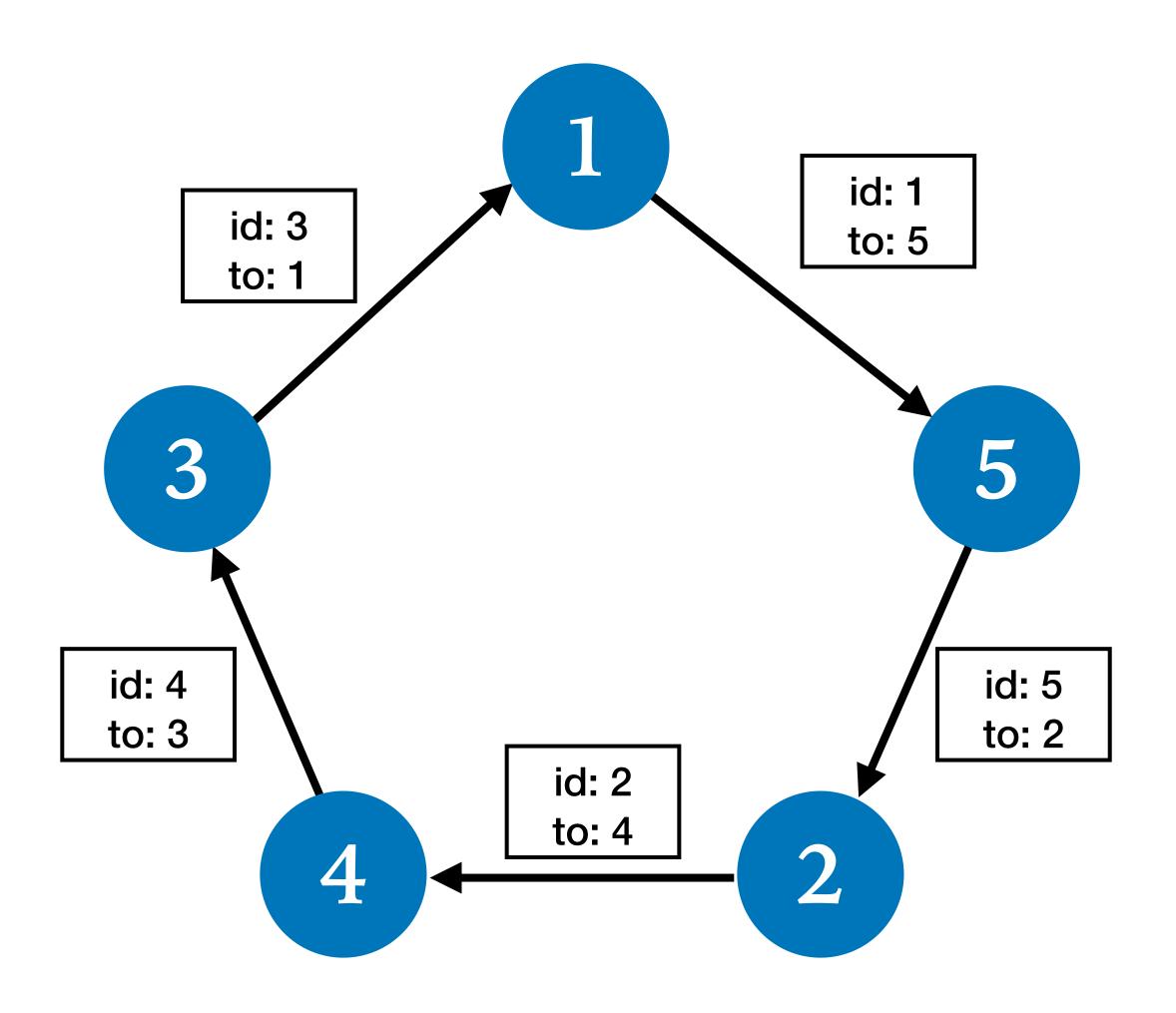


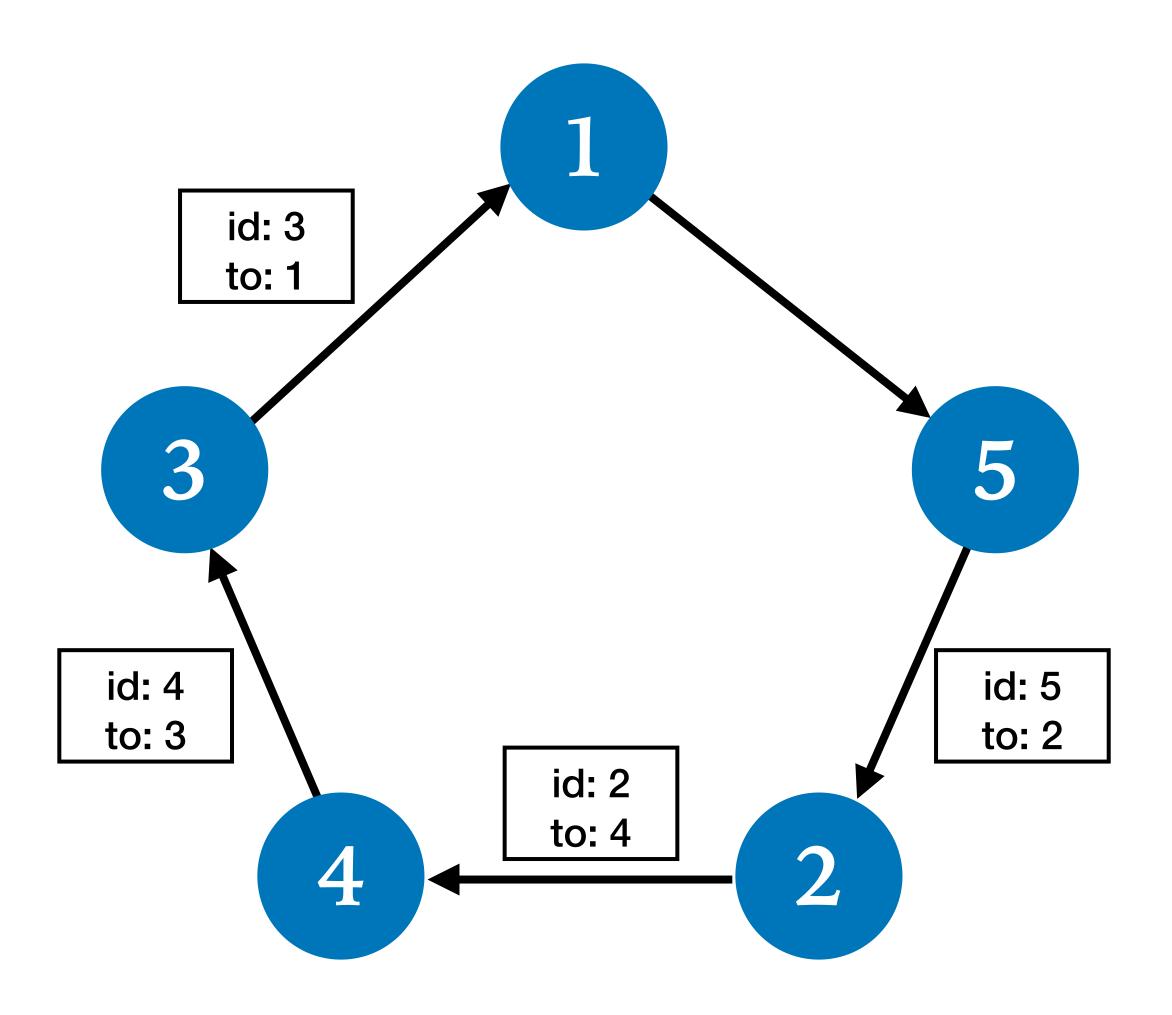
Out-of-the-box interactive proofs in Lean

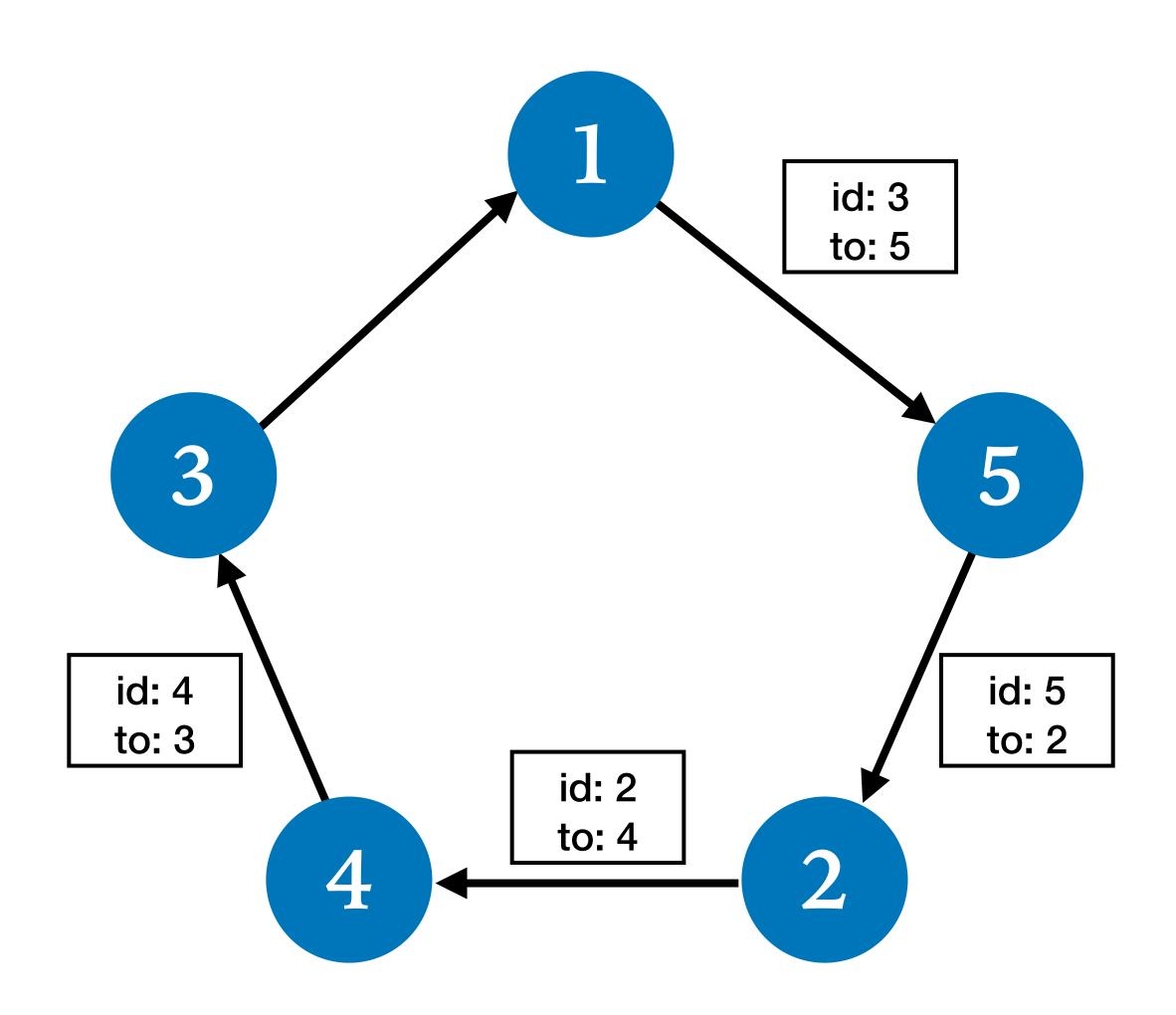
FOL Proof Automation

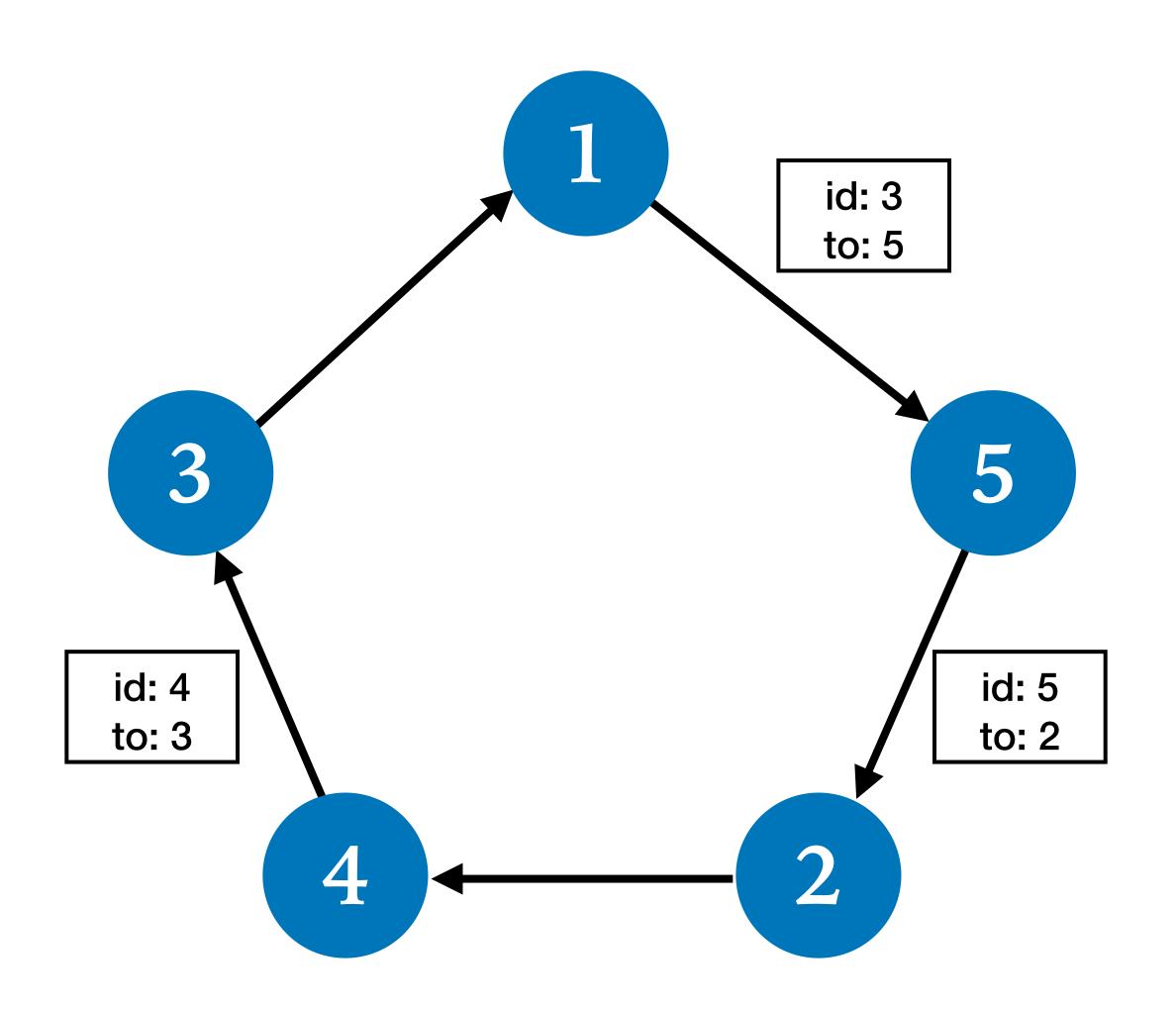


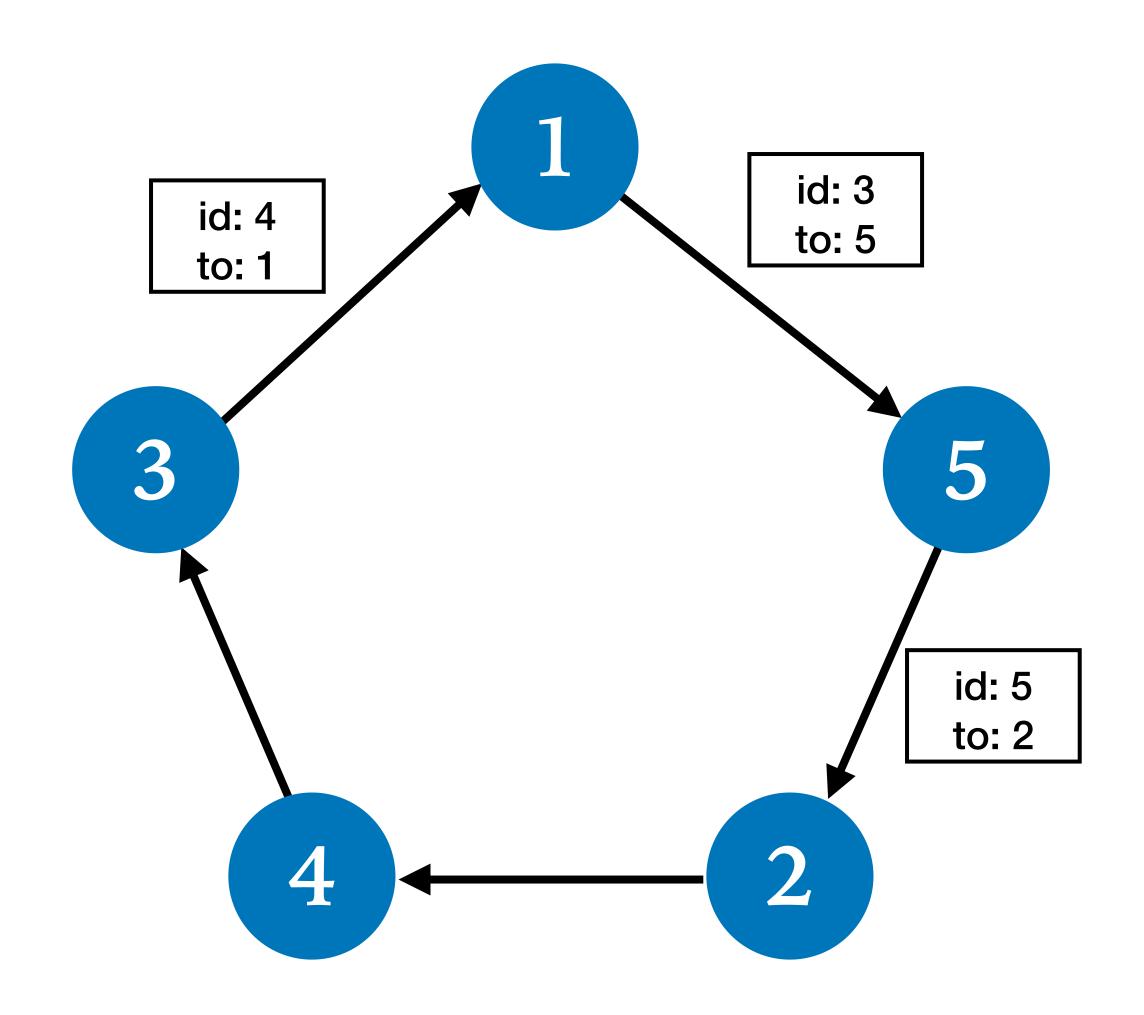
Uses external SMT solvers for proof goals in FOL

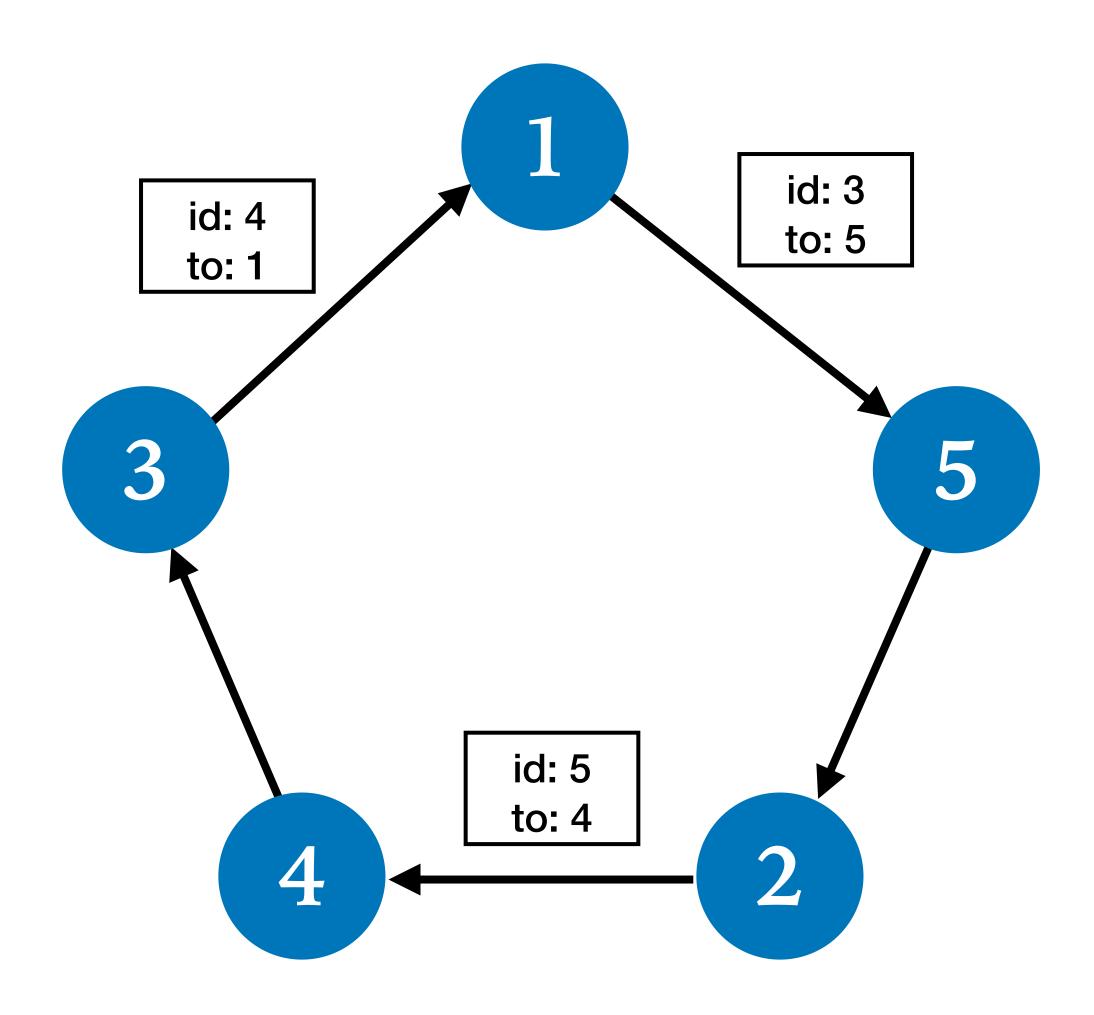


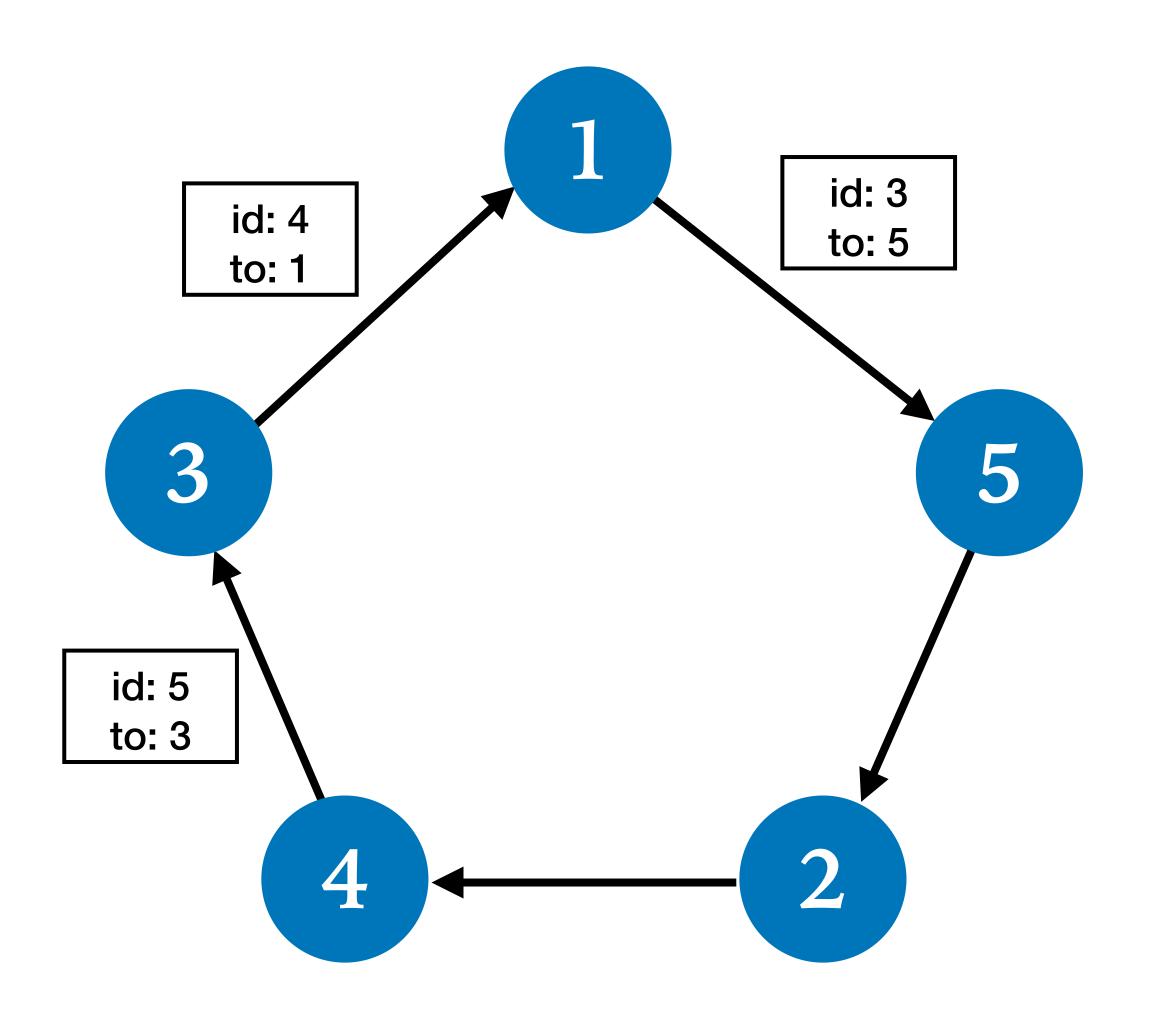


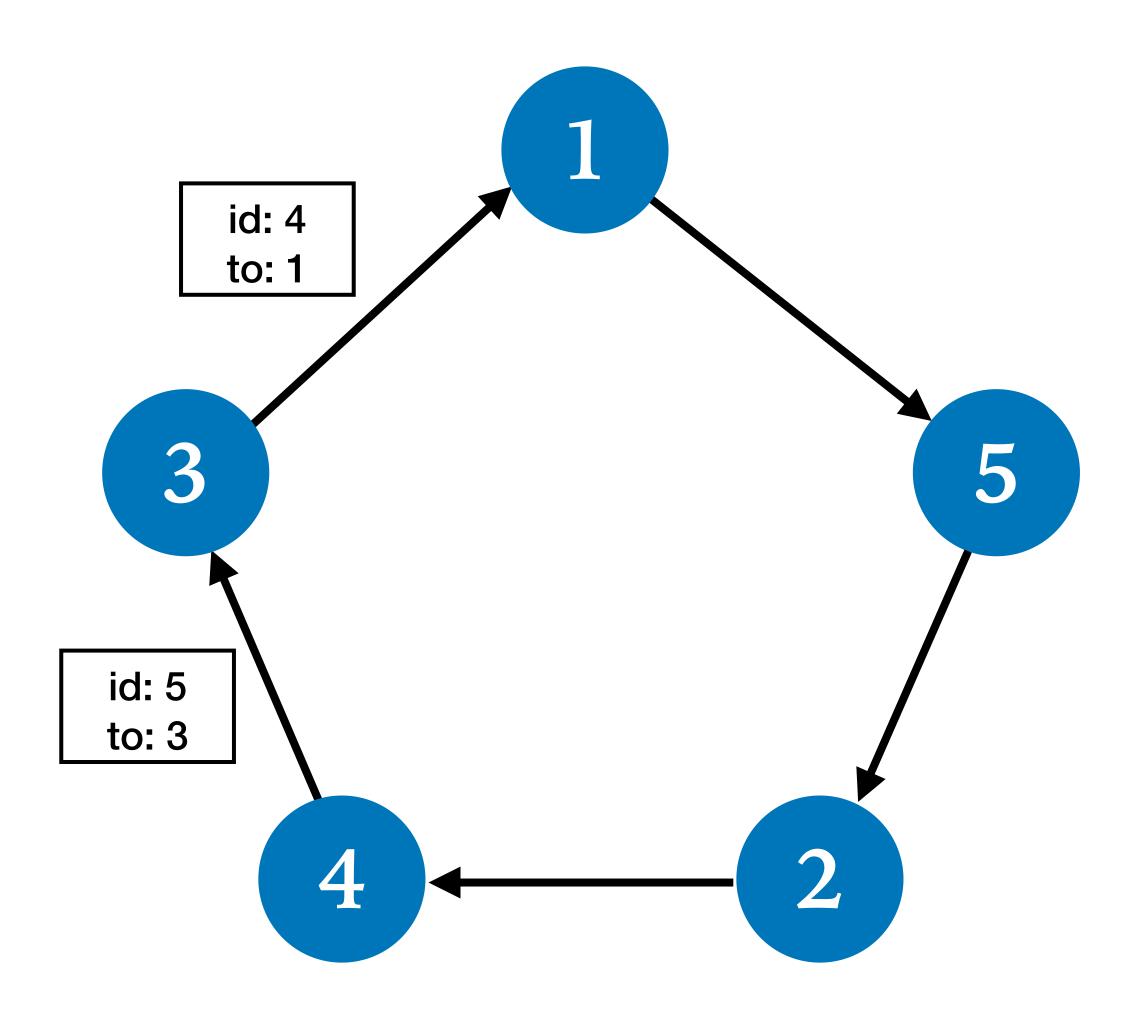


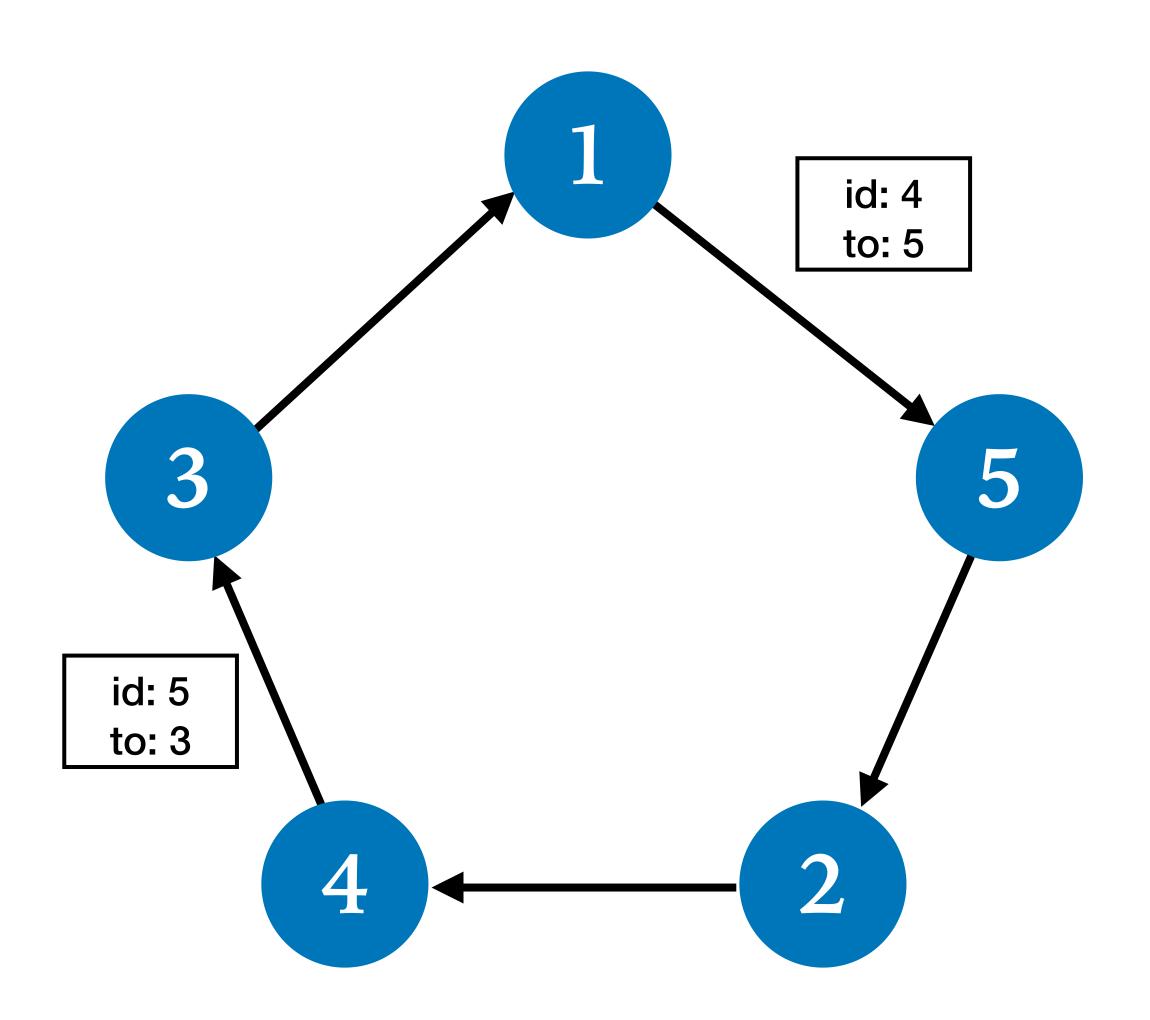


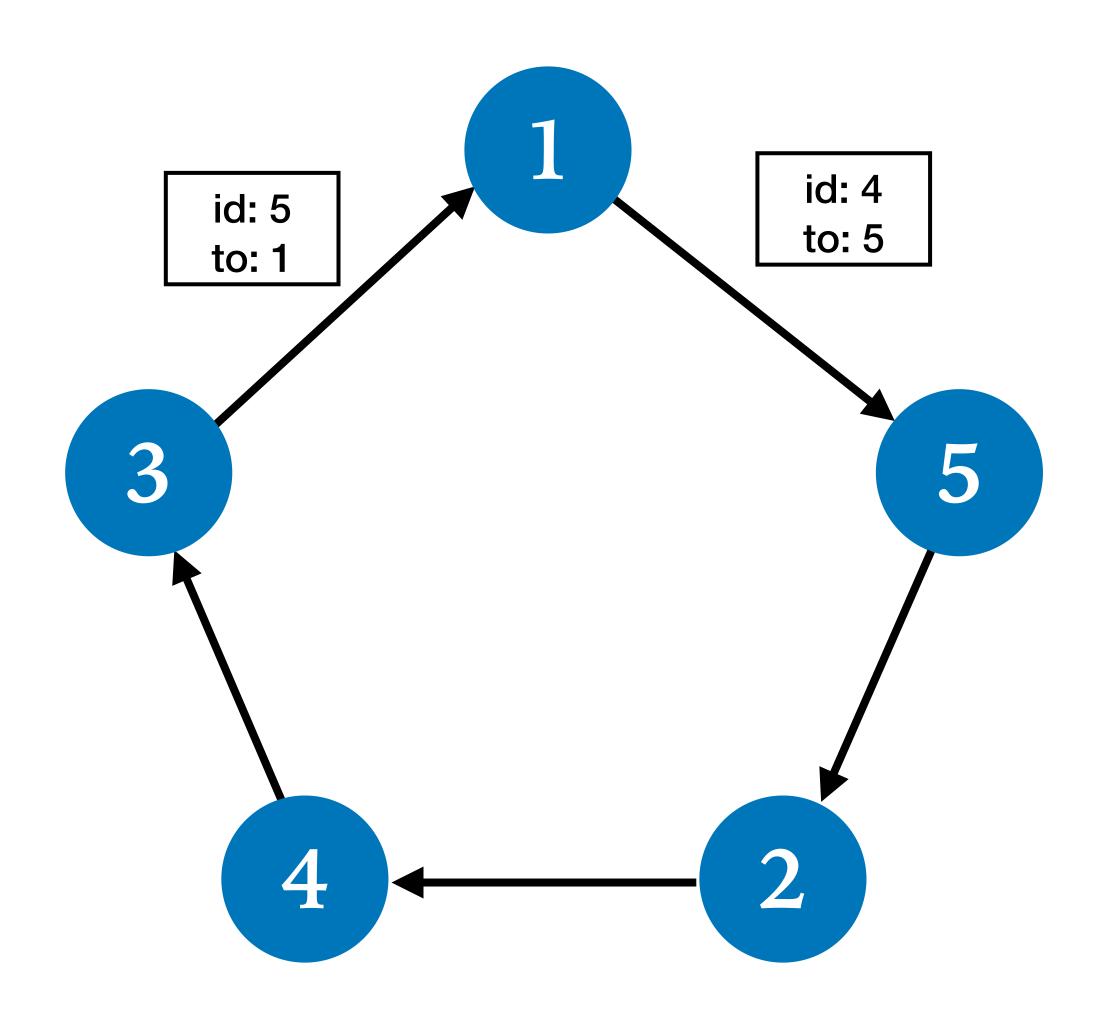


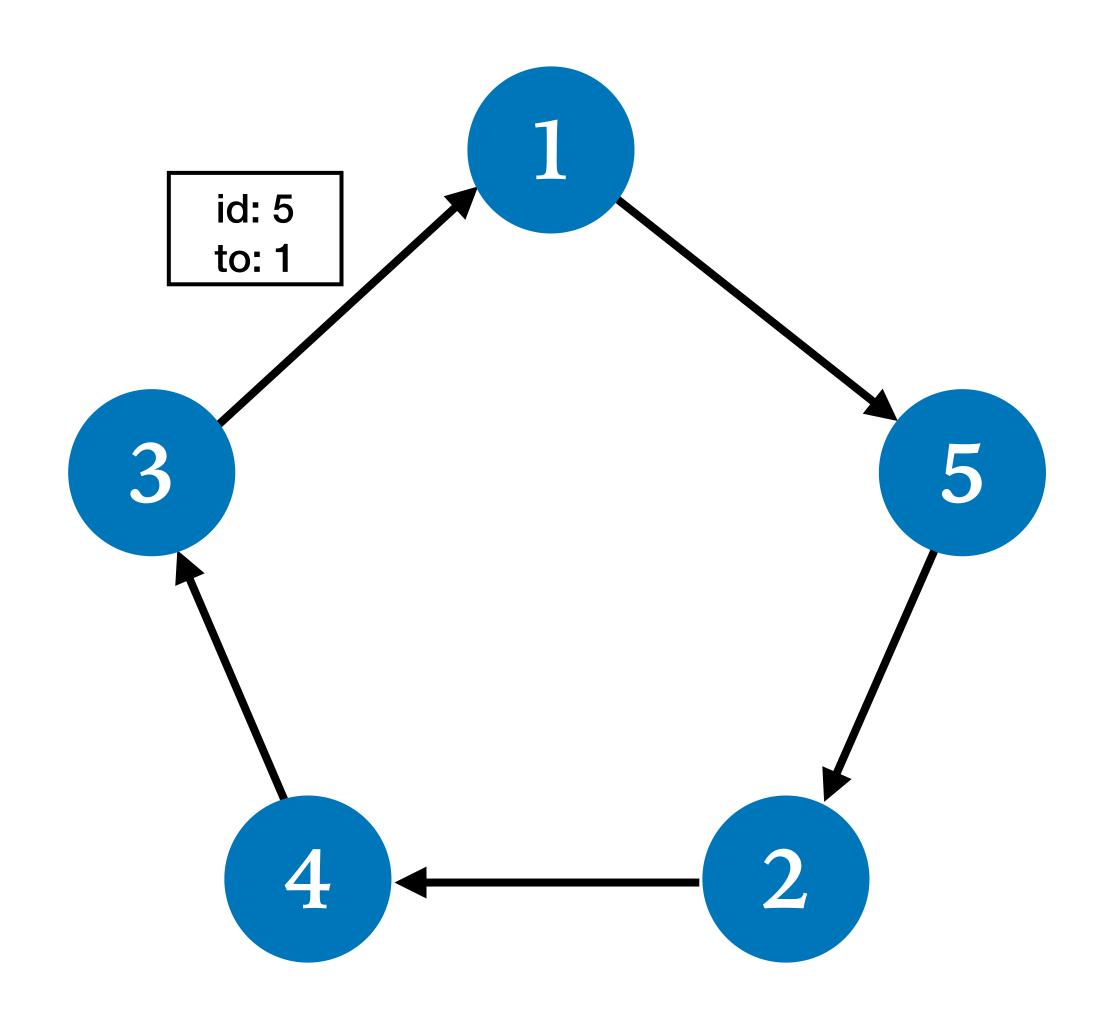


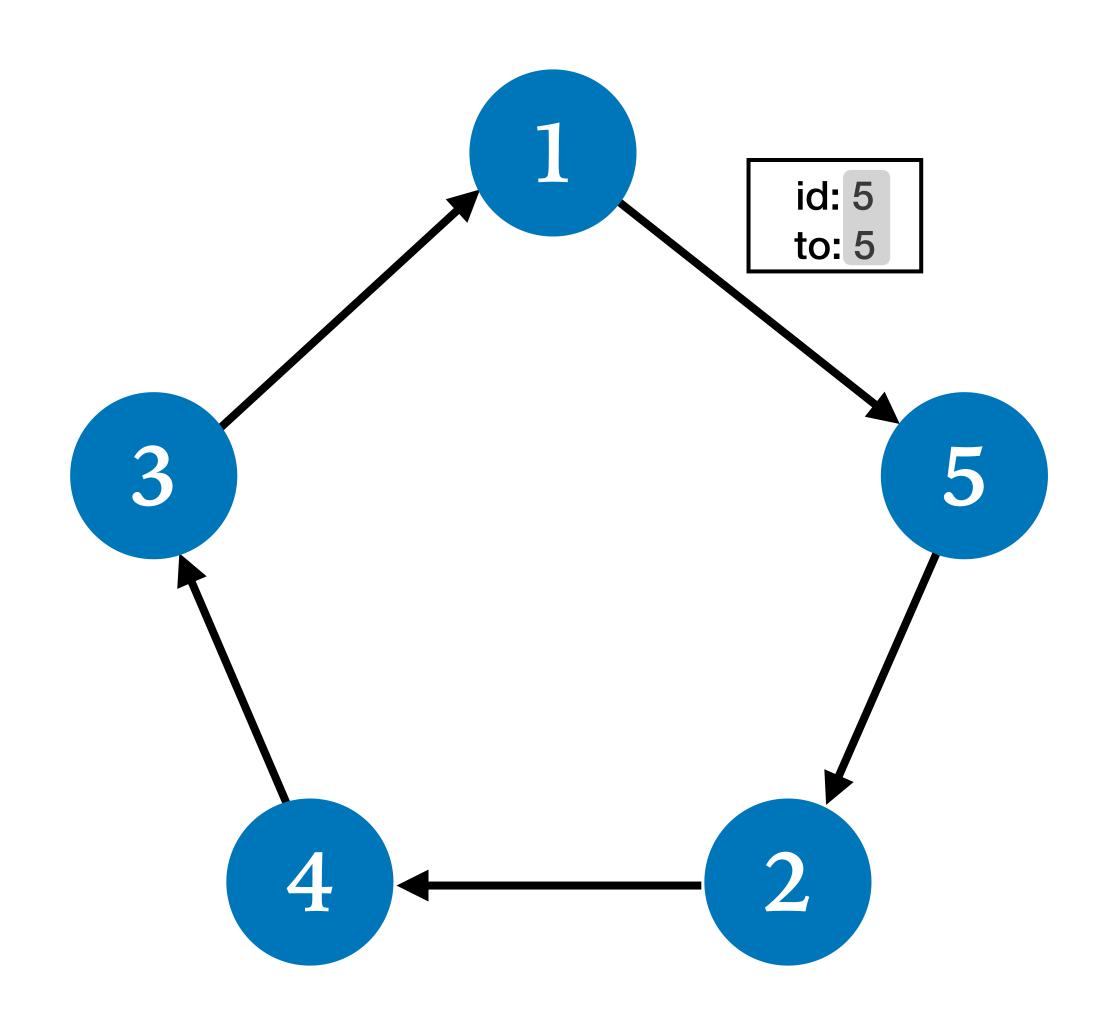


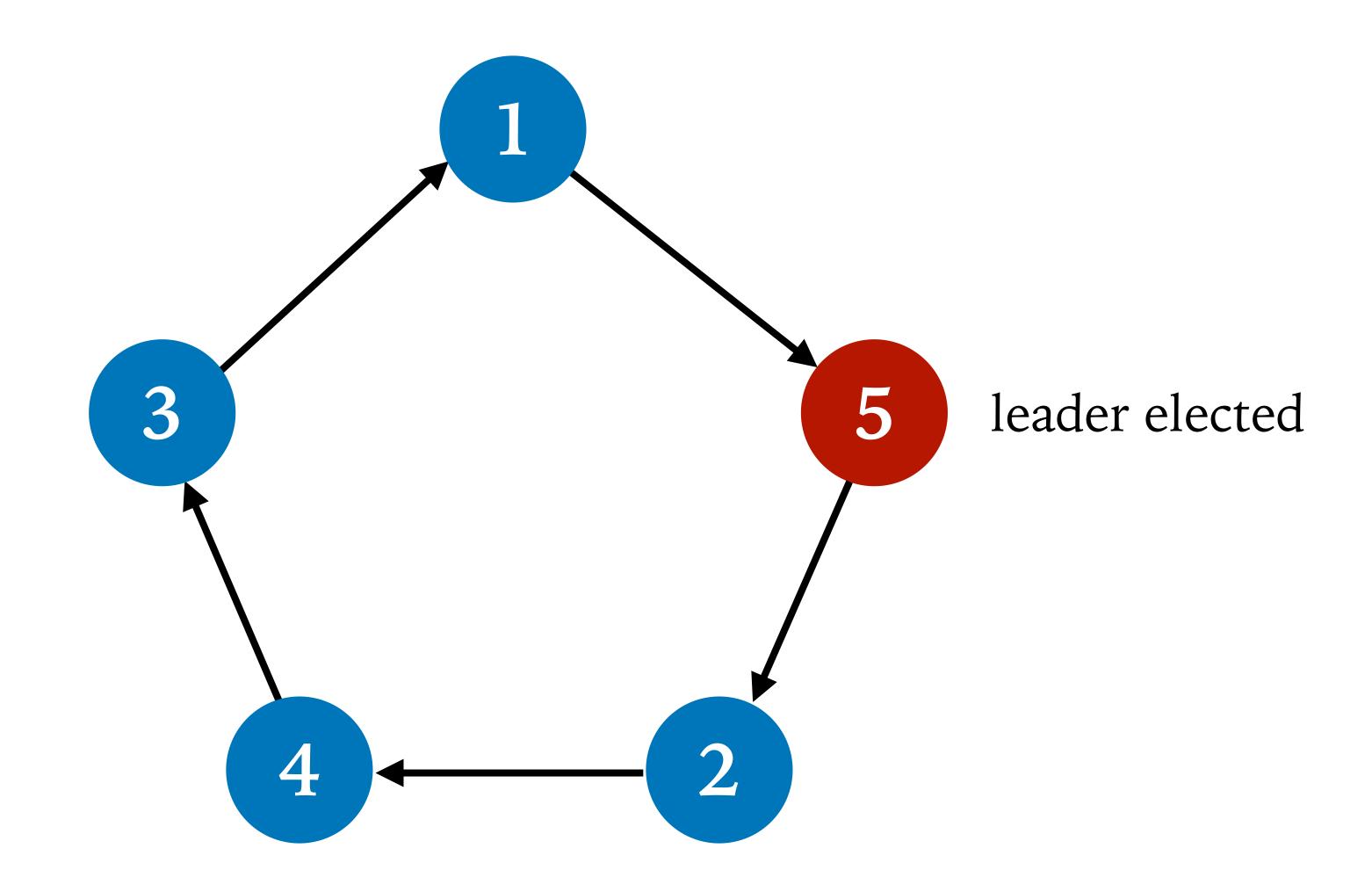




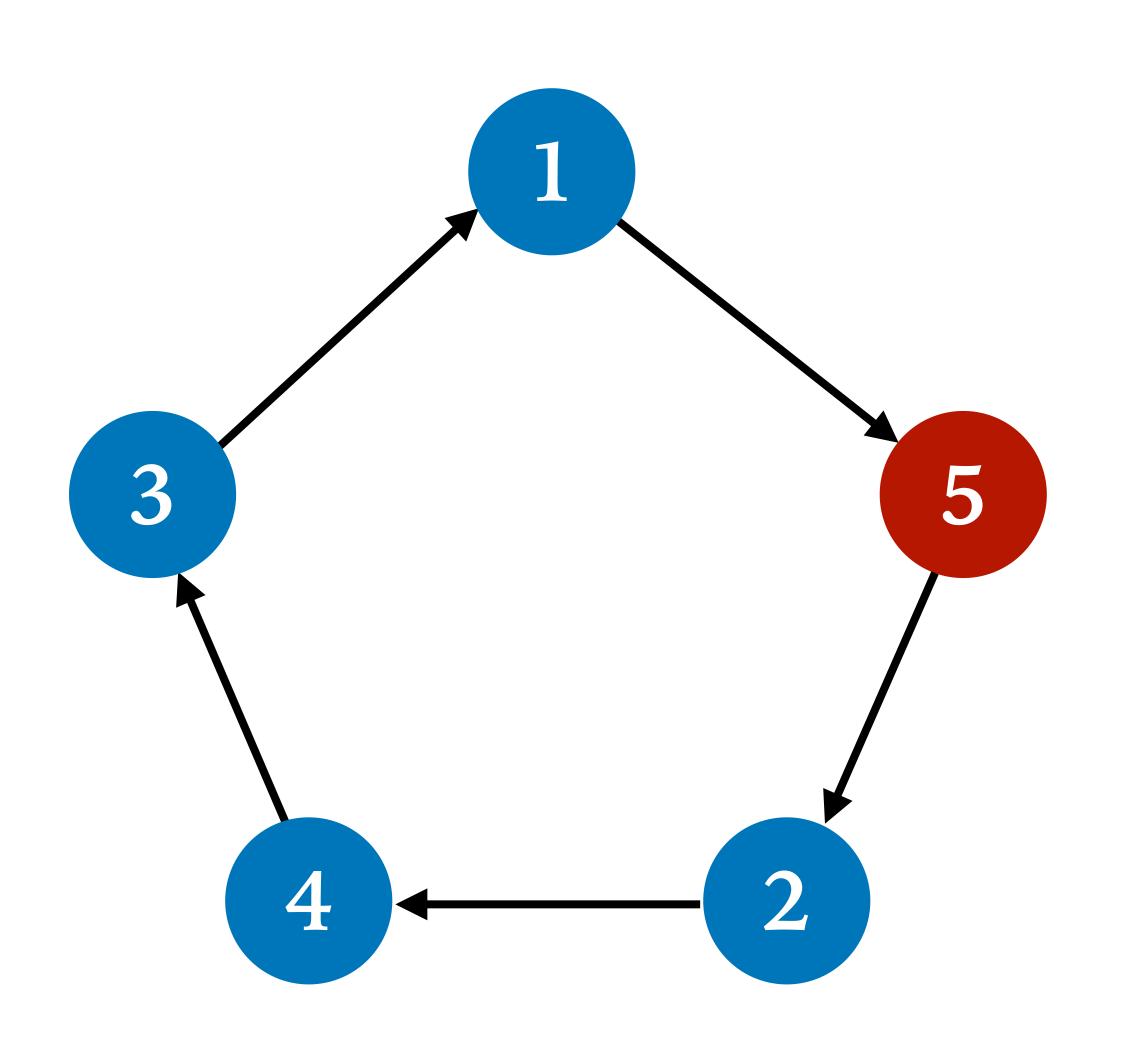








## Safety Property to Verify



There is at most one leader.

#### Demo

### System Specification

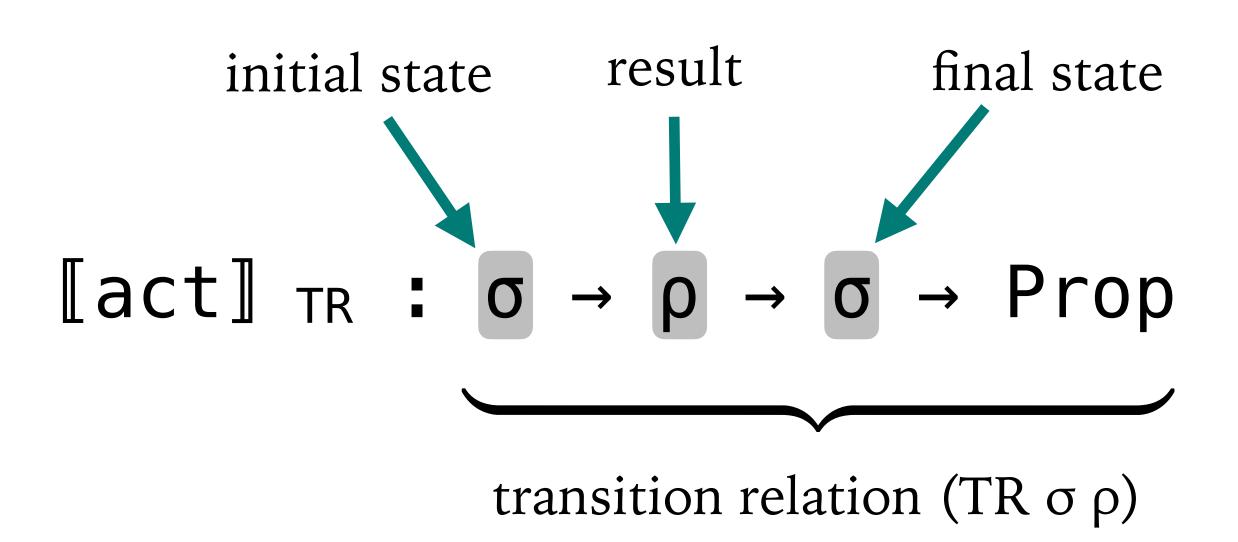
```
leader N := False
initial state
                     pending M N := False
                     actions
action send (n next : node) = {
  require n \neq next \land \forall Z,
           ((Z \neq n \land Z \neq next) \rightarrow btw \ n \ next \ Z)
  pending n next := True
action recv (id n next : node) = {
  require isNext n next
  require pending id n
  pending id n := *
  if (id = n) then
    leader n := True
  else
    if (le n id) then
      pending id next := True
```

after\_init {

#### safety properties

```
safety [single_leader] leader L1 Λ leader L2 → L1 = L2
invariant [leader_greatest] leader L → le N L
invariant [self_msg_only_if_greatest] pending L L → le N L
invariant [no_bypass] pending S D Λ btw S N D → le N S
```

#### Two-State Transition Semantics



#### Verification with Transition Semantics

```
safety [single_leader] leader L1 Λ leader L2 → L1 = L2
invariant [leader_greatest] leader L → le N L
invariant [self_msg_only_if_greatest] pending L L → le N L
invariant [no_bypass] pending S D Λ btw S N D → le N S
```

```
[act] TR : \sigma \rightarrow \rho \rightarrow \sigma \rightarrow Prop

Inv = \lambda \ (r: \rho) \ (s: \sigma). Inv s
```

- 1.  $\forall s_0 s$ . [after\_init]  $t_R s_0 s \Rightarrow Inv s$
- 2.  $\forall$  act s r s'. Inv s ∧ [act] <sub>TR</sub> s r s'  $\Rightarrow$  Inv s'
- 3.  $\forall$  s. Inv s  $\Rightarrow$  Safety s

#### Summary of the Demo

- A protocol state in Veil consists of uninterpreted types and relations
- Actions update the relations; they are guarded with require clauses
- Reachability of states can be symbolically tested using BMC
- Invariants are verified to hold under all actions, via SMT or interactively