

Mechanising Blockchain Consensus

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Context

- Hundreds of deployed public blockchains
- \$600 625 675 735 755 780 820
 billion total market cap
 (7 day progression since Jan 1st)



This work

• Formalised a blockchain consensus protocol in Coq

Proved eventual consistency in a clique topology

Motivation

- 1. Understand blockchain consensus
 - what it is
 - how it works: example
 - why it works: our formalisation

2. Lay foundation for *verified* practical implementation

- verified Byzantine-tolerant consensus layer
- platform for verified smart contracts

Future work

What it does

 $\{tx_1, tx_3, tx_5, tx_4, tx_2\}$

consensus protocol

blockchain

- transforms a **set** of transactions into a *globally-agreed* **sequence**
- "distributed timestamp server" (Nakamoto2008)

transactions can be *anything*

 $tx_5
ightarrow tx_3
ightarrow tx_4
ightarrow tx_1
ightarrow tx_2$

$$\{tx_1, tx_3, tx_5, tx_4, tx_2\}$$

 $[] \leftarrow [tx_5, tx_3] \leftarrow [tx_4] \leftarrow [tx_1, tx_2]$
GB = genesis block
 $tx_5
ightarrow tx_3
ightarrow tx_4
ightarrow tx_1
ightarrow tx_2$

How it works





distributed

- multiple nodes
- <u>message-passing</u> over a network
- all start with same GB





distributed

- multiple nodes
- message-passing over a network
- all start with same GB
- have a transaction pool



(1)

GB

 $\{tx_1\}$

distributed

- multiple nodes
- message-passing over a network
- all start with same GB
- have a transaction pool
- can mint blocks





distributed =>

<u>concurrent</u>

- multiple nodes
- message-passing over a network
- multiple transactions can be issued and propagated concurrently





distributed =>

<u>concurrent</u>

- multiple nodes
- message-passing over a network
- blocks can be minted without full knowledge of all transactions





 <u>chain fork</u> has happened, but nodes don't know



 as block messages propagate, nodes become aware of the <u>fork</u>





- each node must choose one chain
- nodes with the same information must choose <u>the same</u> chain





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- (1) GB A C B { }
- each node must choose one chain
- nodes with the same information must choose <u>the same</u> chain



Solution: fork choice rule

- Fork choice rule (FCR, >):
 - given two blockchains, says which one is "heavier"
 - imposes a strict total order on all possible blockchains
 - same FCR shared by all nodes
- Nodes adopt "heaviest" chain they know

FCR (>)

$\ldots > [\mathsf{GB}, \mathsf{A}, \mathsf{C}] > \ldots > [\mathsf{GB}, \mathsf{A}, \mathsf{B}] > \ldots > [\mathsf{GB}, \mathsf{A}] > \ldots > [\mathsf{GB}] > \ldots$

Bitcoin: FCR based on "most cumulative work"

Quiescent consistency

- distributed
 - multiple nodes
 - all start with GB
 - message-passing over a network
 - equipped with same FCR
- <u>quiescent consistency</u>: when all block messages have been delivered, everyone agrees





Why it works

Definitions	 blocks, chains, block forests
Parameters and assumptions	 <i>hashes</i> are collision-free <i>FCR</i> imposes strict total order
Invariant	 local state + messages "in flight" = global
Quiescent consistency	 when all block messages are delivered, everyone agrees

Blocks and chains



Minting and verifying

try to generate a proof = "ask the protocol for permission" to mint

mkProof: Addr \rightarrow Chain \rightarrow option Proof VAF: Proof \rightarrow Time \rightarrow Chain \rightarrow bool

validate a proof = ensure protocol rules were followed

Resolving conflict

$FCR: Chain \rightarrow Chain \rightarrow bool$

Assumptions

Hash functions are collision-free

$$hash_inj : \forall x \ y, \ \#x = \#y \implies x = y$$

• FCR imposes a strict total order on all blockchains FCR_rel : $\forall c_1 \ c_2, c_1 = c_2 \lor c_1 > c_2 \lor c_2 > c_1$ FCR_trans : $\forall c_1 \ c_2 \ c_3, c_1 > c_2 \land c_2 > c_3 \implies c_1 > c_3$ FCR_nrefl : $\forall c, c > c \implies$ False

Invariant: local state + "in-flight" = global



Invariant is inductive



Invariant implies QC

• QC: when all blocks delivered, everyone agrees

How:

- local state + """ ""
- use FCR to extract "heaviest" chain out of local state
- since everyone has same state & same FCR
 ➤consensus

Reusable components

- Reference implementation of block forests
- Per-node protocol logic
- Network semantics
- Clique invariant, QC property, various theorems

https://github.com/certichain/toychain

Future work

- Network semantics with nodes joining/leaving at will
- Improved invariants:
 - non-clique topologies
 - network partitions
 - Byzantine faults
- Verified smart contracts platform

Take away

- Formalisation of a blockchain consensus protocol in Coq:
 - minimal set of required security primitives
 - per-node protocol logic & data structures
 - network semantics
 - global eventual consistency in a clique topology

https://github.com/certichain/toychain