#### Automatic Enforcement of Expressive Security Policies using Enclaves

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x = secret\_info
//compute with x
...

# Example Programs

x = key
//encrypt with x
encrypt(message, x)
x = 0
output x

x = key
//sign with x
sign(message, x)
x = 0
output x

Encryption

Signature

x = secret\_info
//compute with x
...

x = secret\_info
//compute with x

• • •



x = secret\_info
//compute with x

• • •



x = secret\_info
//compute with x

x = public\_info output x

. . .



#### Real World Scenario: Application running a real machine

x = secret\_info
//compute with x

•••

x = public\_info
output x





Language-based Security

x = secret\_info
//compute with x

x = public\_info output x

. . .

# Operating System



Language-based Security

x = secret\_info
//compute with x

x = public\_info output x

. . .













Language-based Security









#### **Application-level Security** x = secret\_info //compute with x x = public infooutput x e-based Security Operating System 🕑 🥑

**Question**: How to enforce application security guarantees against low-level attackers?

x = secret\_info
//compute with x

x = public\_info output x





#### **Our Solution**

- Extend the Languagebased Security with hardware protection mechanisms (Intel SGX, ARM TrustZone)
- Enforce security

   against low-level
   attackers

#### Hardware Protection Mechanisms



- Intel SGX enables
  - Applications to build enclaves: protected memory containers
  - Isolated execution
  - Restricted access
- ARM TrustZone

x = secret\_info
//compute with x

x = public\_info output x

. . .

MEMORY								
CODE		DATA						
x = secret_info //compute with x 								
		sec	ret_1	nio				
x = public_info								
output x		public_info						
kill								



enclave {

x = secret\_info
//compute with x

x = public\_info output x

kill

. . .

MEMORY							
CODE		DATA					
x = secret_info //compute with x 		secret_info					
x = public_info output x kill		public_info					

Program

enclave {

x = secret\_info
//compute with x

} x = public\_info
output x

kill

. . .

MEMORY						
CODE		DATA				
x = secret_info //compute with x 		secret_info				
x = public_info output x kill		public_info				

Program

enclave {

x = secret\_info
//compute with x

x = public\_info output x

kill

. . .



Program

enclave {
 x = secret\_info
 //compute with x

x = public\_info output x

kill

. . .

MEMORY							
CODE		DATA					
x = secret info							
//compute with x		secret_info					
•••							
x = public_info							
output x		public_info					
kill (1)							

Program

enclave { x = secret\_info //compute with x

x = public\_info output x

. . .

kill

**MEMORY** CODE DATA x = public\_info output x public\_info kill (1)

Program

enclave {
 x = secret\_info
 //compute with x
 ...

x = public\_info output x

kill

 CODE
 DATA

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**MEMORY** 

Why are enclaves useful for enforcing security?

enclave { x = secret\_info //compute with x

} x = public\_info
output x

kill

. . .





enclave { x = secret\_info //compute with x

} x = public\_info
output x

kill

. . .



Execution

#### Program

enclave { x = secret\_info //compute with x

x = public\_info output x

kill

. . .



#### Execution

#### Program



However, enclaves by themselves are insufficient!

### Enclaves are Insufficient

enclave { x = secret\_info //compute with x

x = public\_info output x

kill

MEMORY								
CODE		DATA						
x = secret info								
//compute with x		secret_info						
····								
ouipui x								
x = public_info								
output x		public_info						
kill								

Program

### Enclaves are Insufficient

enclave { x = secret\_info //compute with x .... output x

x = public\_info output x

kill



Program

### Enclaves are Insufficient

enclave {
 x = secret\_info
 //compute with x
 output x
}
x = public\_info
 output x

kill



Extend the language-based security mechanisms with enclaves!

### IMPE

- An expressive formal calculus
- Extends a standard imperative calculus with
  - Enclaves
  - First-class functions
  - Security policies
    - Express application-specific security requirements

- Confidentiality levels
  - form a linear order



- Confidentiality levels
  - form a linear order





• e.g. secret\_info : secret T



kill



Security policies are enforced w.r.t. a threat model
Attacker	Observe Output	Modify Non- Enclave Memory	Modify Enclave Memory	Example
Passive		X	X	Network monitoring
Non- Enclave Active				Malware

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Enclave Active				Vulnerabilities in enclave code

Attacker	Observe Output	Modify Non- Enclave Memory	Modify Enclave Memory	Example
Passive		X	X	Network monitoring
Non- Enclave Active				Malware
Enclave Active				Vulnerabilities in enclave code

When is a program secure against these attackers?

## Security

- Formally defined as a non-interference property
  - Public outputs are not influenced by private inputs
- Parameterized by the kind of attacker

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- Formally defined as a non-interference property
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## Security against weaker attacker $\Rightarrow$ security against powerful attacker

### Security Against Passive Attacker

enclave {
 x = secret\_info
 //compute with x
 ...
 }
 x = public\_info
 set(end)
 output x
 kill













#### 

## Enforcing Security

- Security Type System
  - secret information is placed only in enclaves
  - code that manipulates the secret information is placed in the same enclave

## Enforcing Security

- Theorem: Well-typed IMPE programs are secure against
  - Passive attacker
  - Non-enclave active attacker

## Enforcing Security

- Theorem: Well-typed IMPE programs are secure against
  - Passive attacker
  - Non-enclave active attacker
- Is the program secure for **enclave active attacker**?

## Security Against Enclave Active



#### enclave {

x = secret\_info
//compute with x

x = public\_info
}
set(end)

output x

kill



# Security Against Enclave Active Attacker



#### Security Against Enclave Active Attacker



#### Security Against Enclave Active Attacker end secret / **MEMORY CODE** DATA enclave { x = secret\_info x = secret\_info secret\_info //compute with x //compute with x . . . x = public\_info x = public\_info set(end) set(end) public\_info output x output x kill kill

Window of vulnerability

#### Security Against Enclave Active Attacker end secret / **MEMORY CODE** DATA enclave { x = secret\_info x = secret\_info secret\_info //compute with x //compute with x . . . x = public\_info x = public\_info set(end) set(end) public\_info output x output x kill kill

Window of vulnerability

#### Security Against Enclave Active Attacker end secret , **MEMORY CODE** DATA enclave { x = secret\_info x = secret\_info secret\_info //compute with x //compute with x x = public\_info x = public\_info set(end) set(end) public\_info enclave { output secret\_info output secret\_info kill kill Window of vulnerability

#### Security Against Enclave Active Attacker end secret **MEMORY CODE** DATA enclave { x = secret\_info x = secret\_info secret\_info //compute with x //compute with x x = public\_info x = public\_info set(end) set(end) public\_info enclave { output secret\_info output secret\_info kill kill Window of vulnerability • Smaller the window, better the security

### Enforcing Security against Enclave Active Attackers

- **Theorem:** Well-typed IMPE programs are secure against enclave active attacker
  - Only for attacks launched after the enclaves (containing the data to be erased) are killed

## Recap

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- Well-typed IMPE programs are:
  - Secure against passive attacker
  - Secure against non-enclave active attacker
  - Partially secure against enclave active attacker

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- Well-typed IMPE programs are:
  - Secure against passive attacker
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#### How to partition IMPE programs into enclaves

Trivial solution: Place entire application inside an enclave

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- Increases trusted computing base (TCB)
  - For non-enclave active attacker
    - enclave code is assumed to have no vulnerabilities
  - More enclave code = more assumptions

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- Increases trusted computing base (TCB)
  - For non-enclave active attacker
    - In enclave code is assumed to have no vulnerabilities
  - More enclave code = more assumptions
- Increases window of vulnerability
  - Can't kill an enclave until the end
  - Data to be erased lives longer

Using multiple enclaves:

- Fine-grained partitioning leads to smaller enclaves
  - Reduces the lifetime of data to be erased
- Tedious and error-prone

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We can automatically infer enclave placement!

Program w/out Enclaves







#### Solution is a well-typed IMPE program



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## Enclave Inference as Constraint **Optimization**


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#### Example Objective Functions

- 1. Minimize the TCB
  - Reduce the number of statements inside enclaves

### Example Objective Functions

- 1. Minimize the TCB
  - Reduce the number of statements inside enclaves
- 2. Minimize the window of vulnerability
  - Place code and data in as many different enclaves as possible
  - Kill an enclave as soon as possible

# Summary

## Summary

- Strong information-flow guarantees using hardware protection mechanisms (enclaves)
- 2. Automatically infer enclave placement in an application relieving the programmers' burden